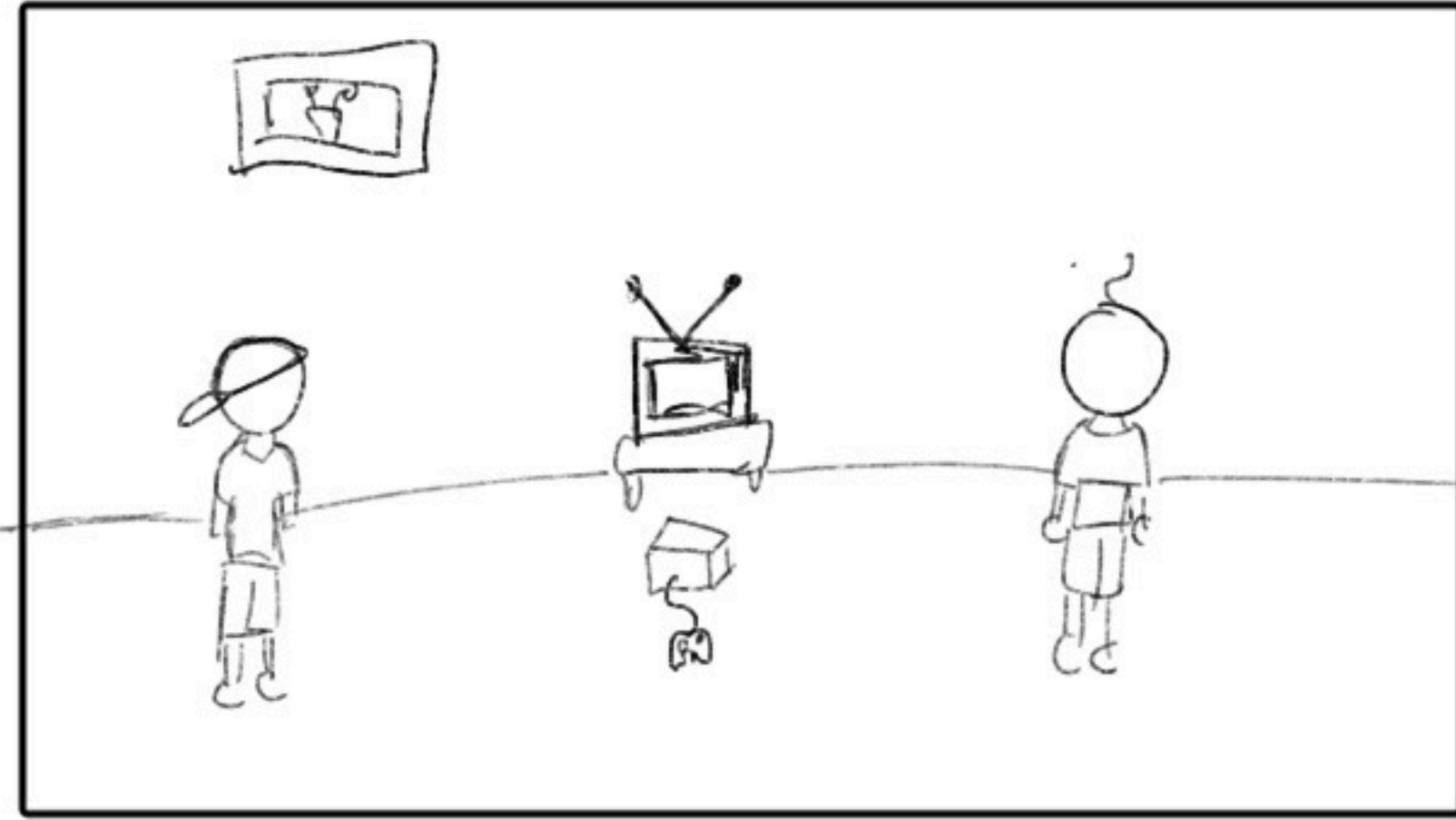
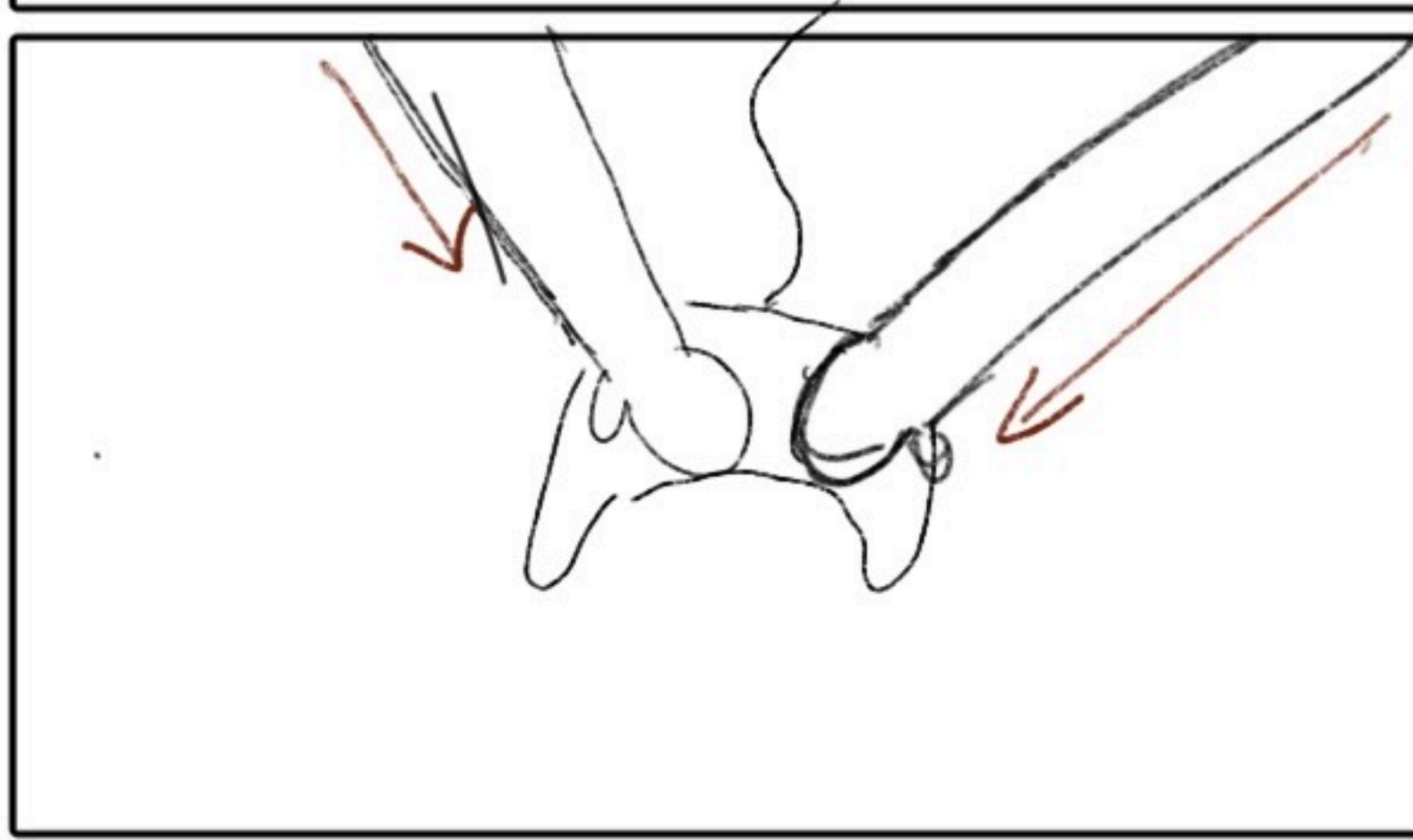


Scene: 1



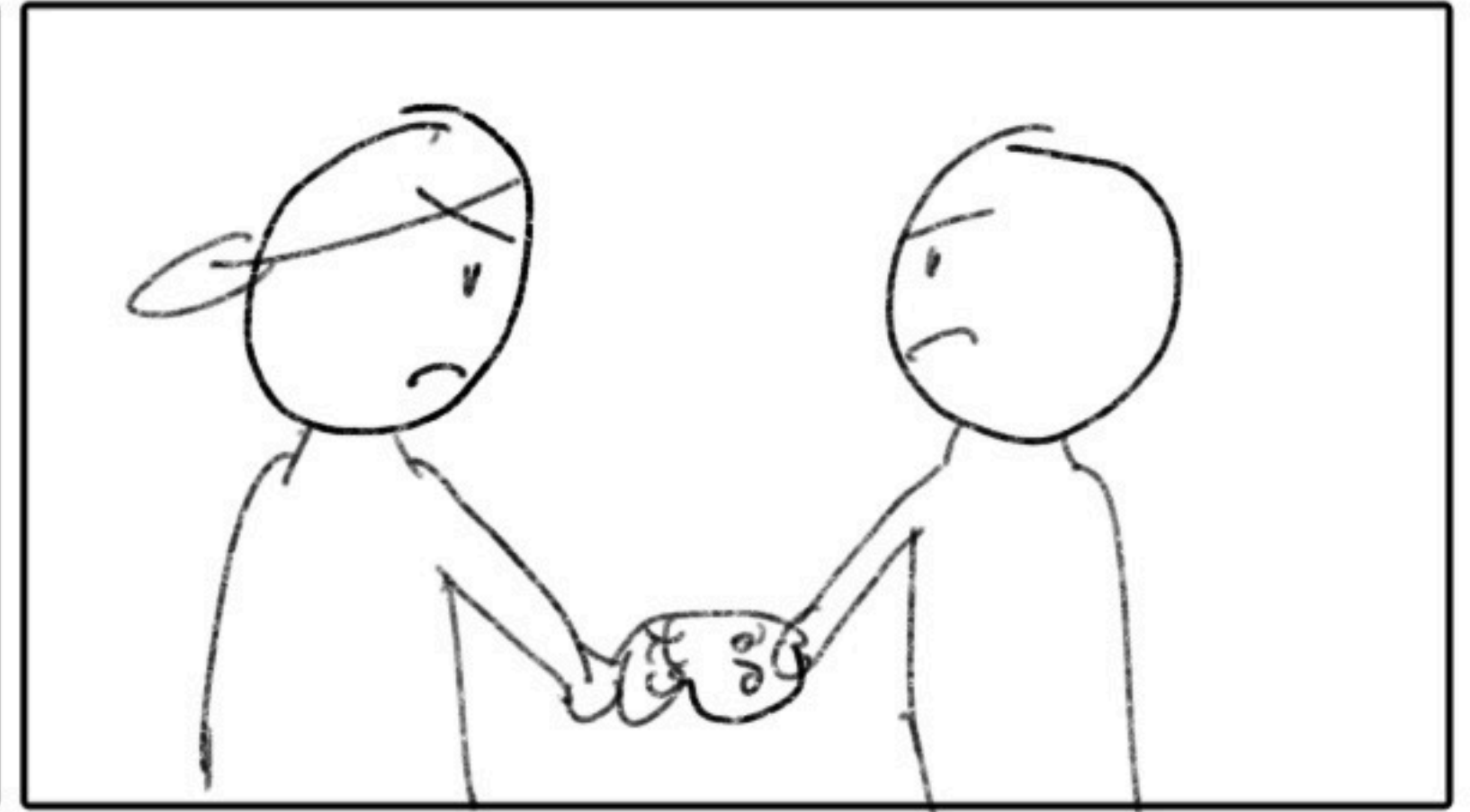
FS - Boys in their stance
Game Cube in the middle

Scene: 1



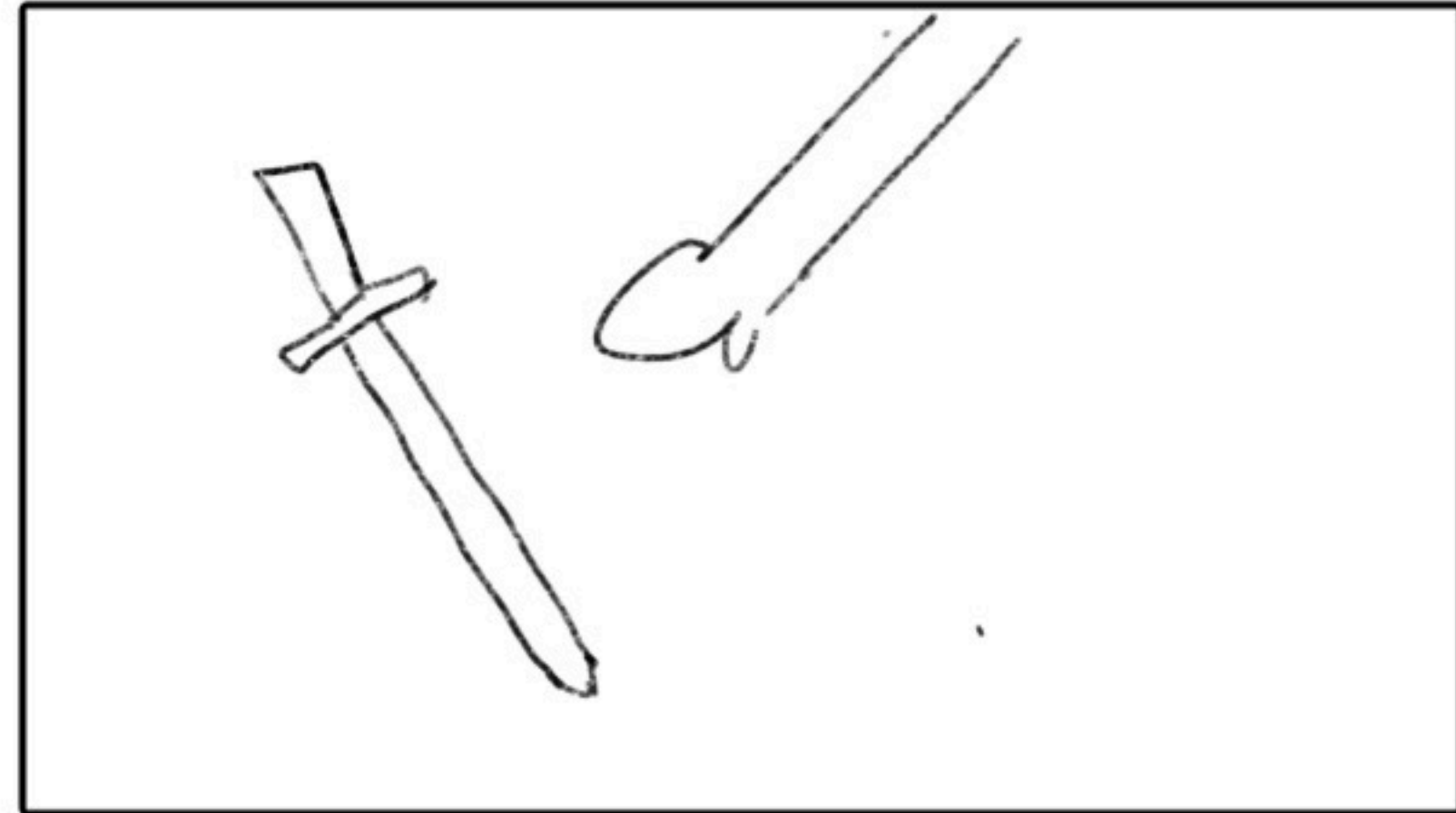
CV - Two hands Grabbing
the Controller

Scene: 1



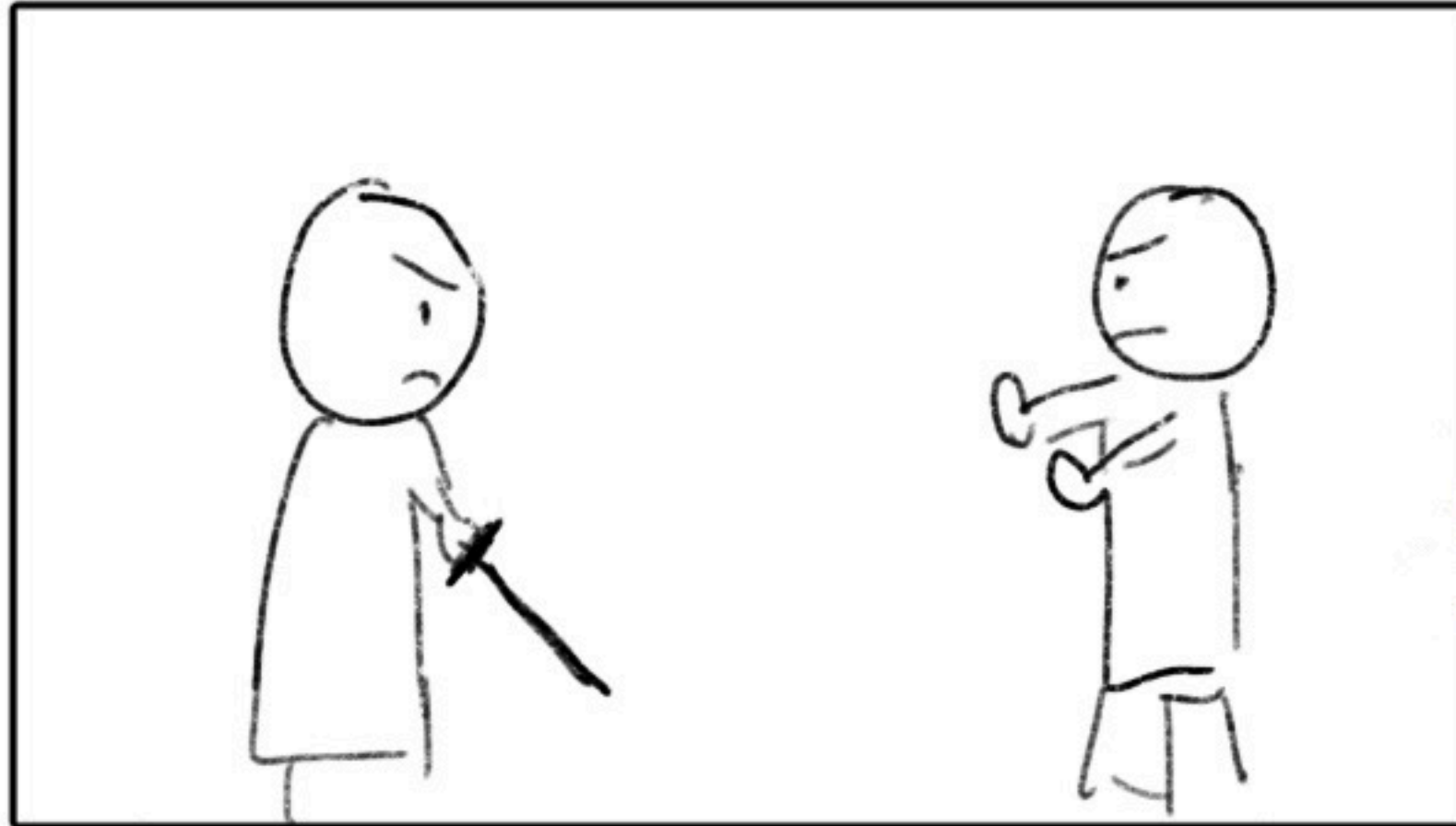
MS - The boys stare at
each other

Scene: 1



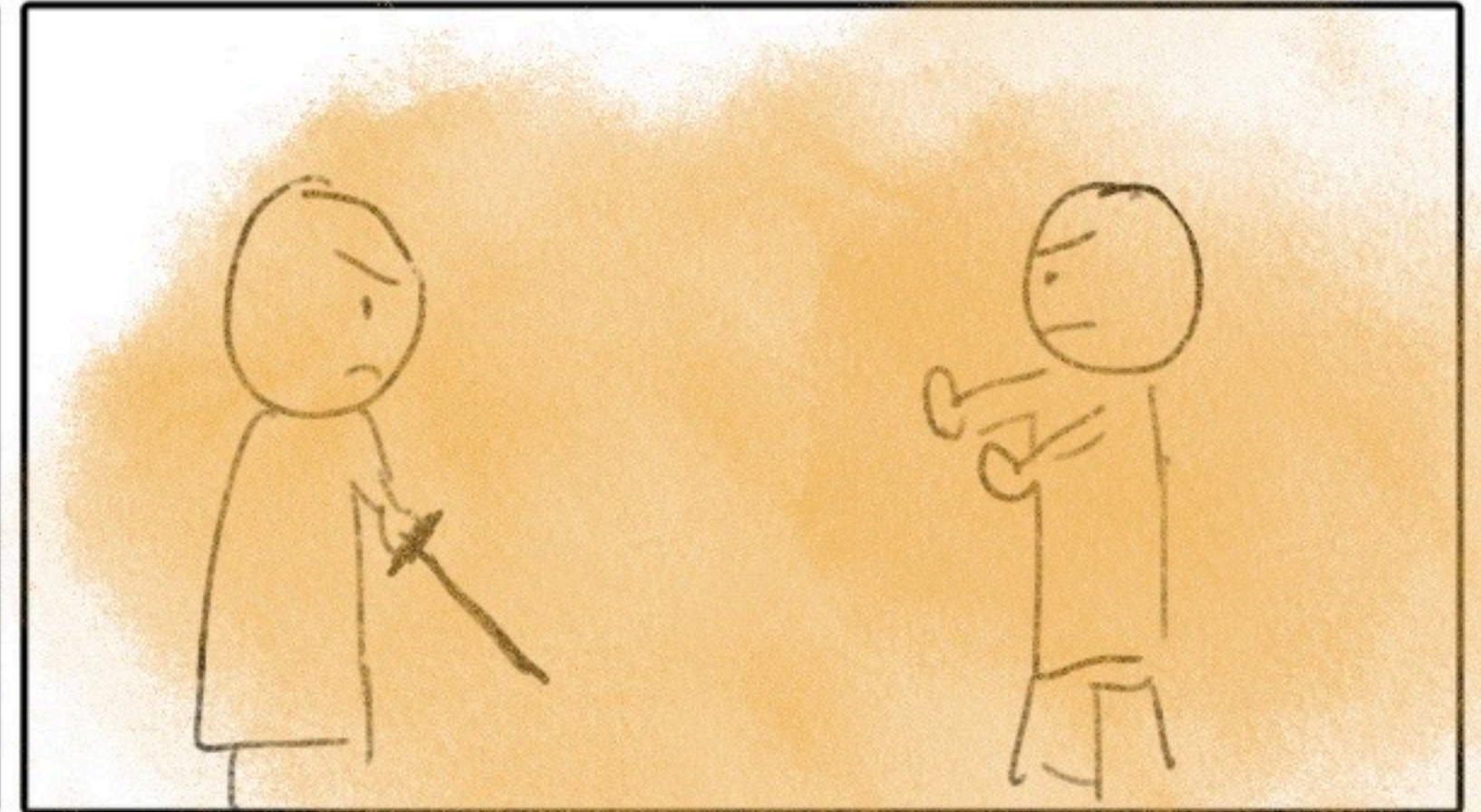
CV - Samurai-boy grabs toy sword

Scene: 1



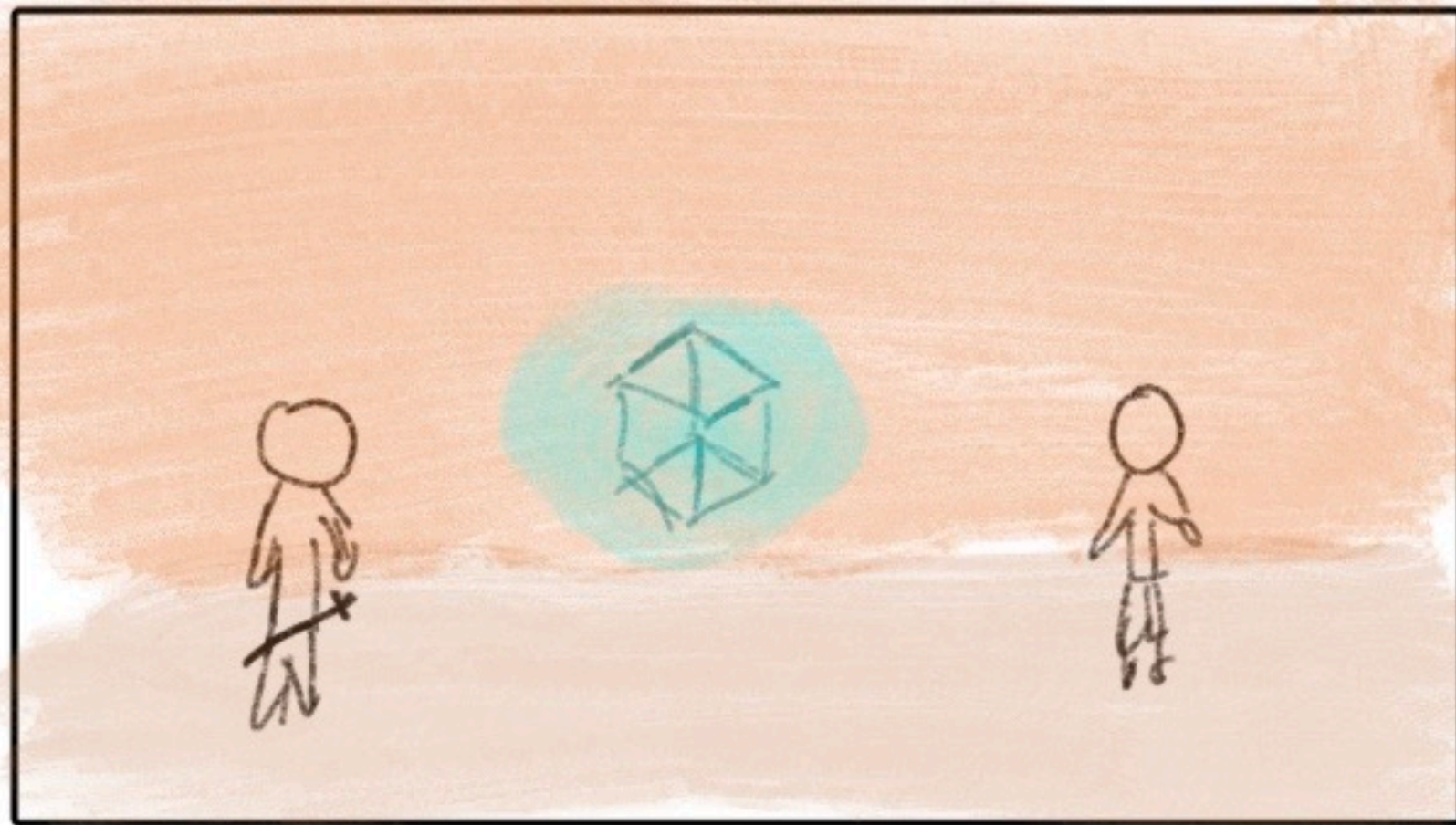
MS - 2 boys stance

Scene: 1



MS - dust slowly cover the shot
TRANSITION

Scene: 2



FS - In the desert. 2 boys stand their ground

Scene: 2



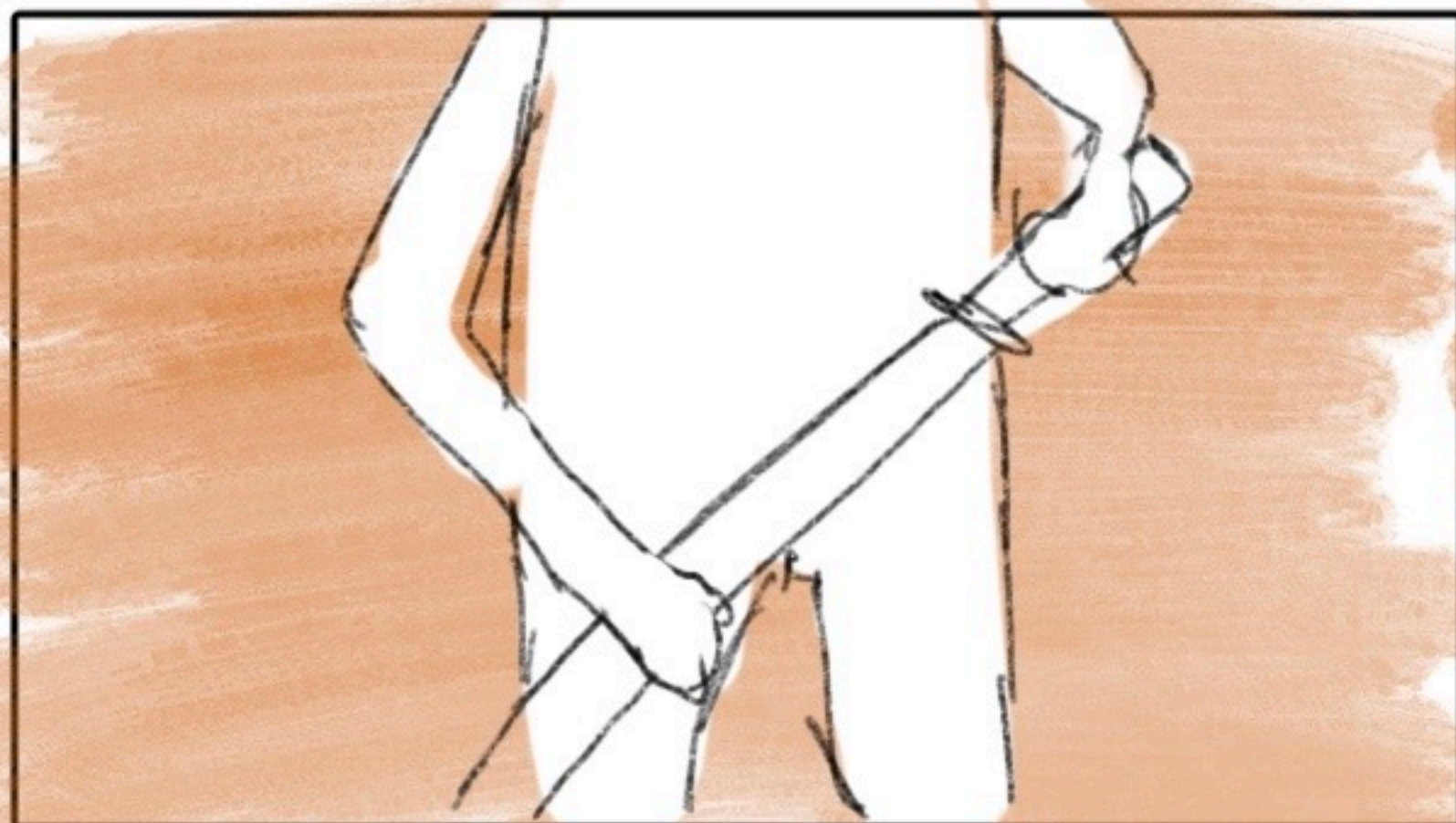
MU - The Samurai

Scene: 2



MU - The Wizard

Scene: 2



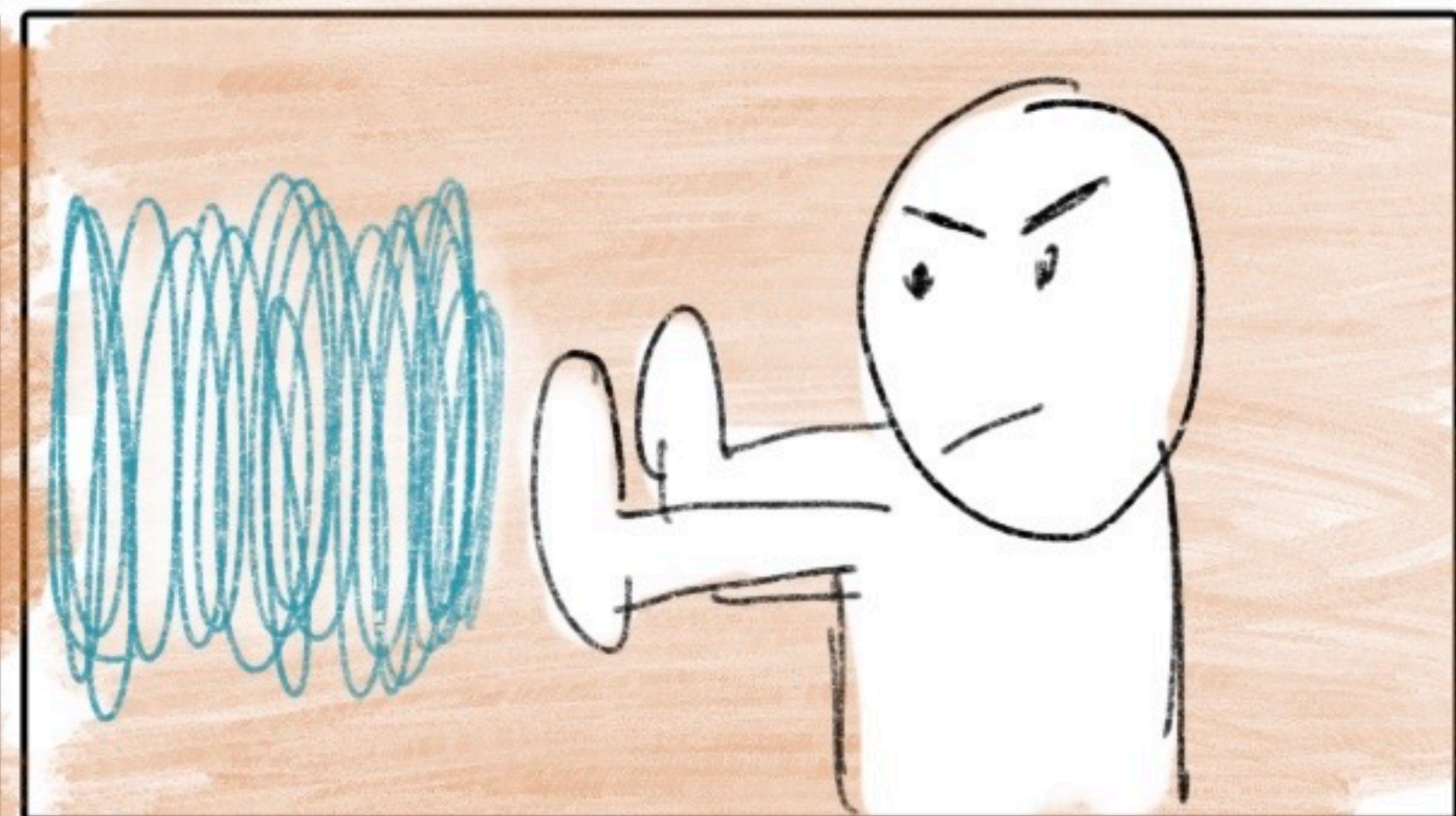
MCU - SAM gripping the Katana handle

Scene: 2



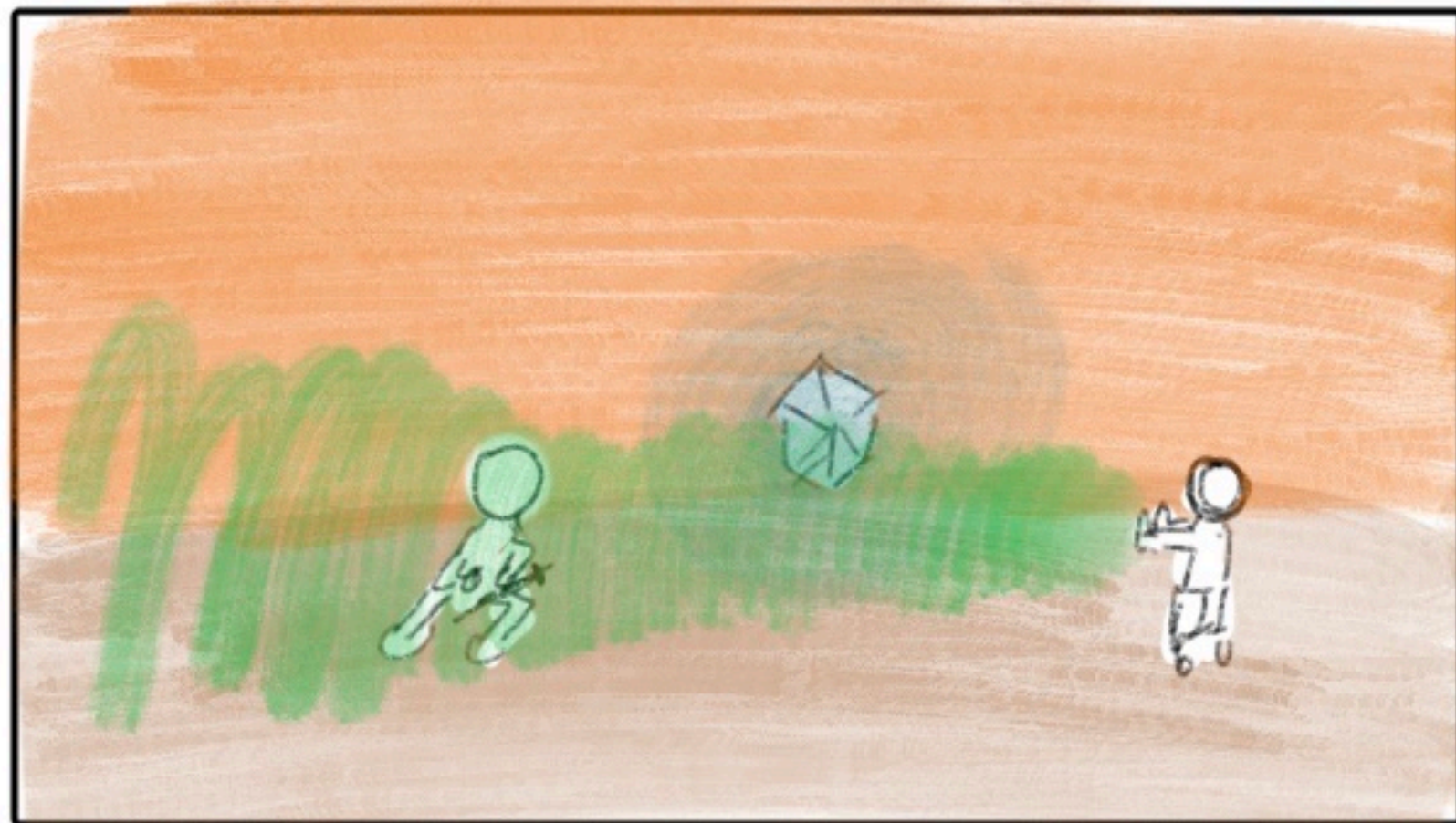
ECU - Wiz eyes reacting

Scene: 2



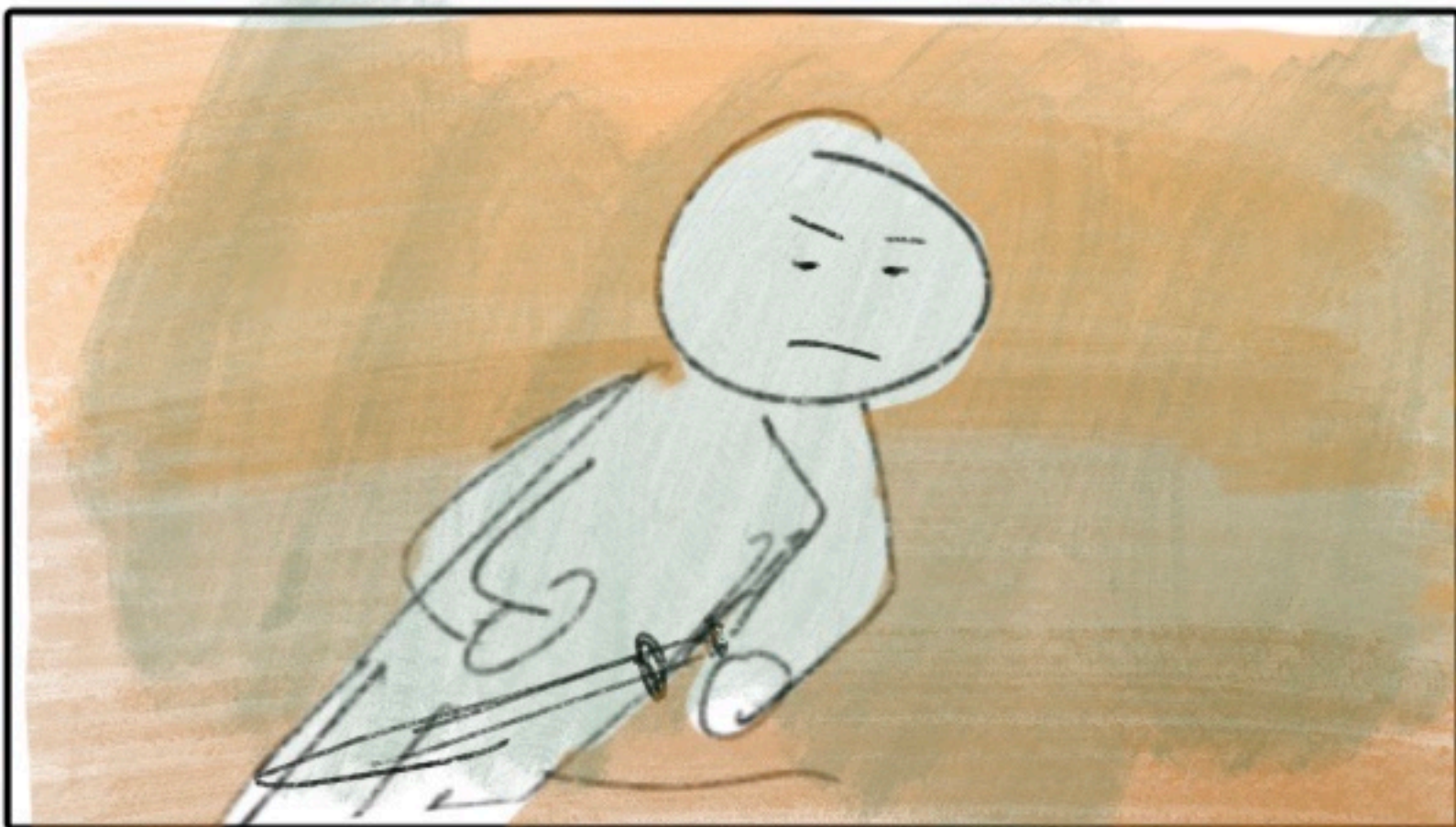
MS - Wiz blowing air towards Sam.

Scene: 2



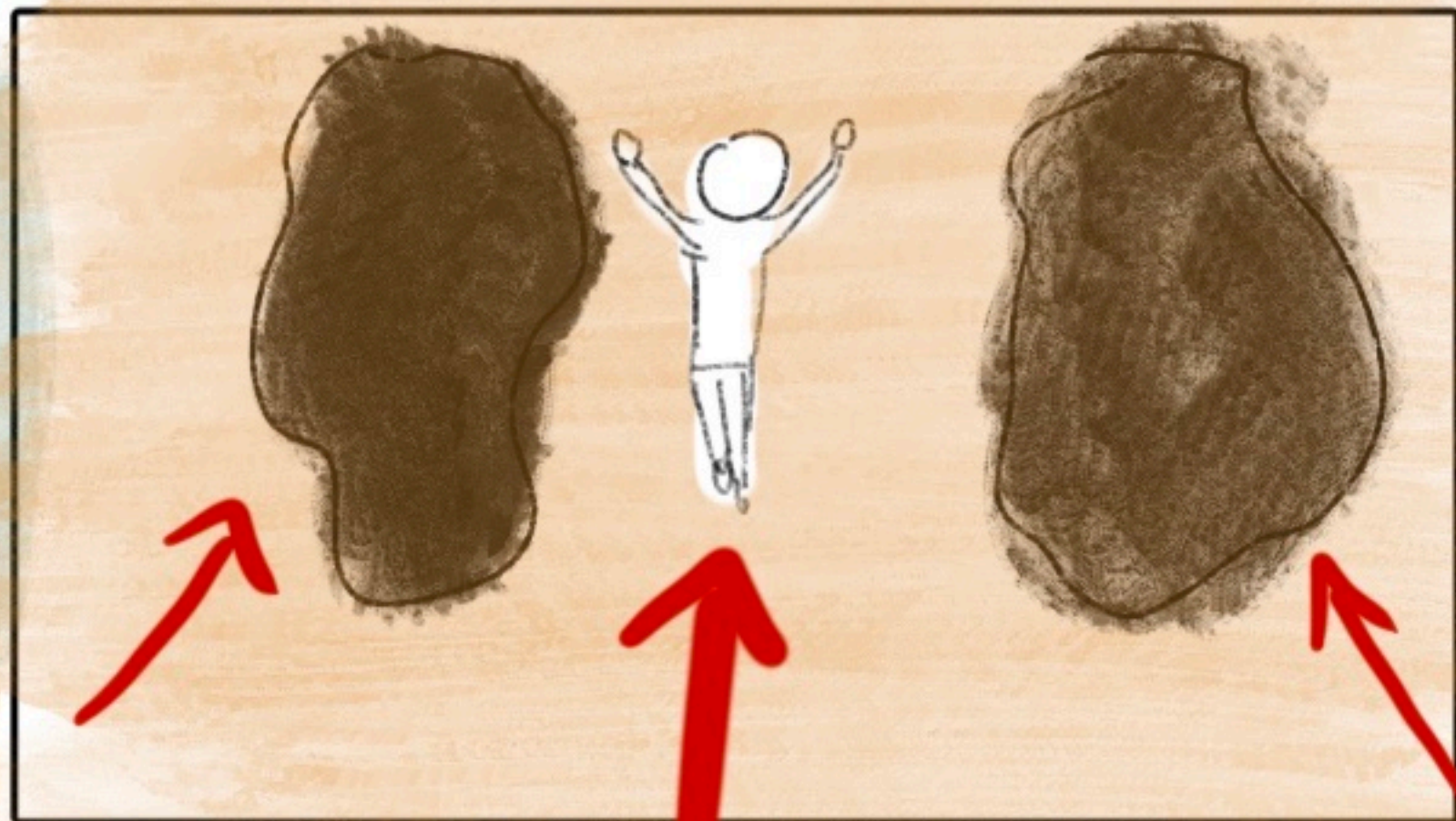
FS - Wizard push back Samurai with wind

Scene: 2



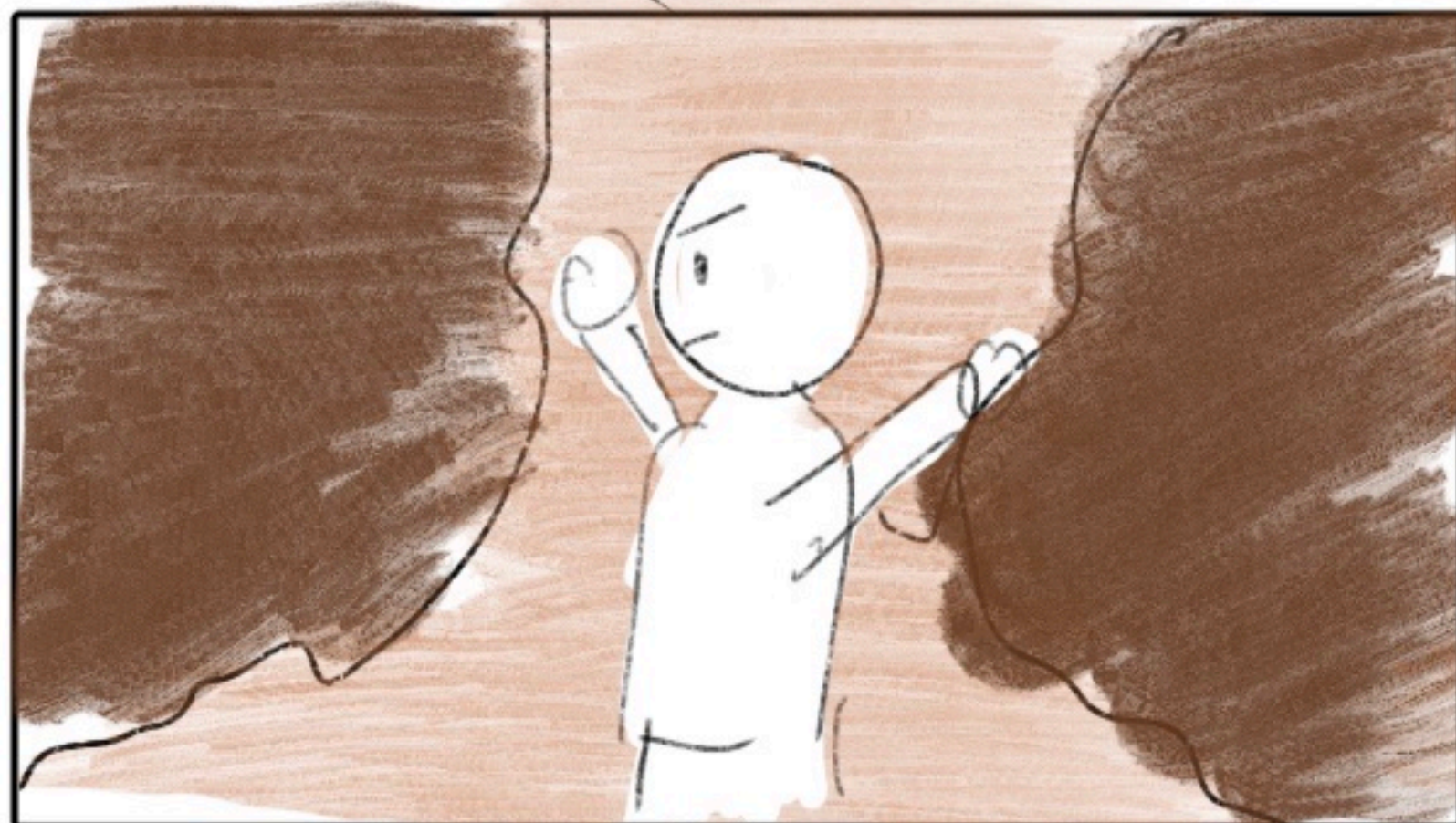
MS - Samurai getting knocked back

Scene: 2



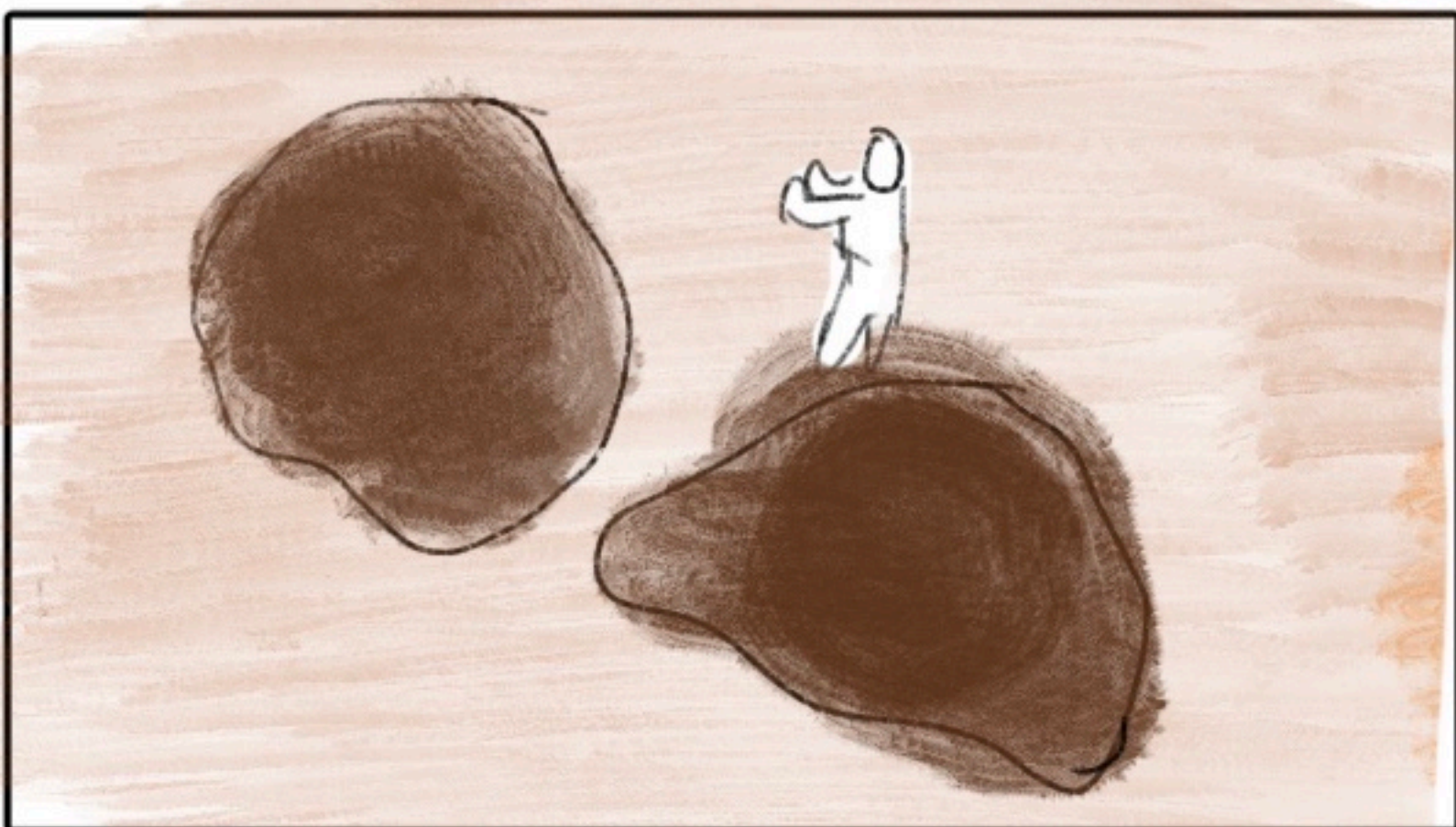
FS - Wizard flying. Raising 2 boulders.

Scene: 2



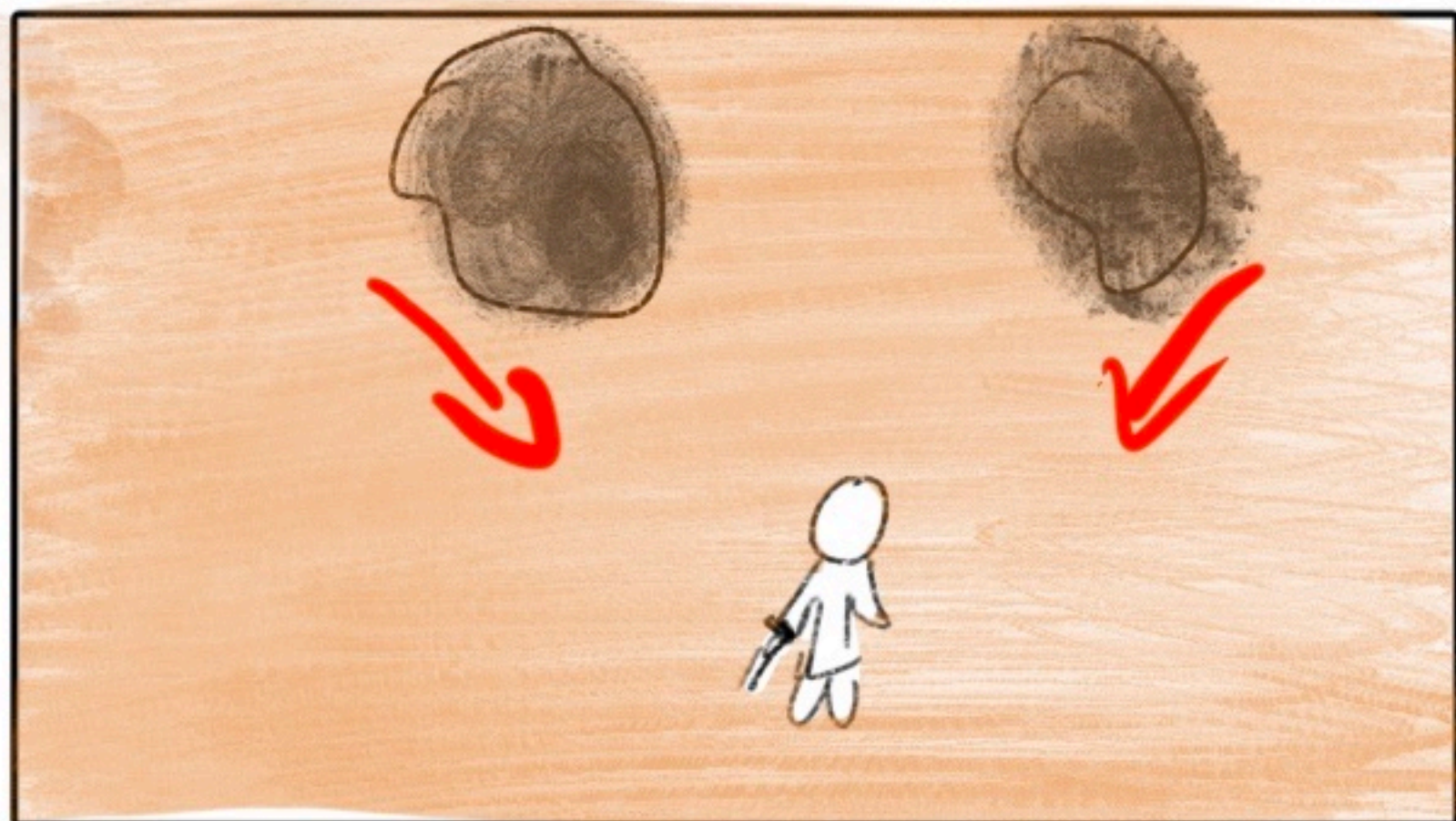
MS - Wizard looking at Samurai.

Scene: 2



FS - Wizard throwing the rocks.

Scene: 2



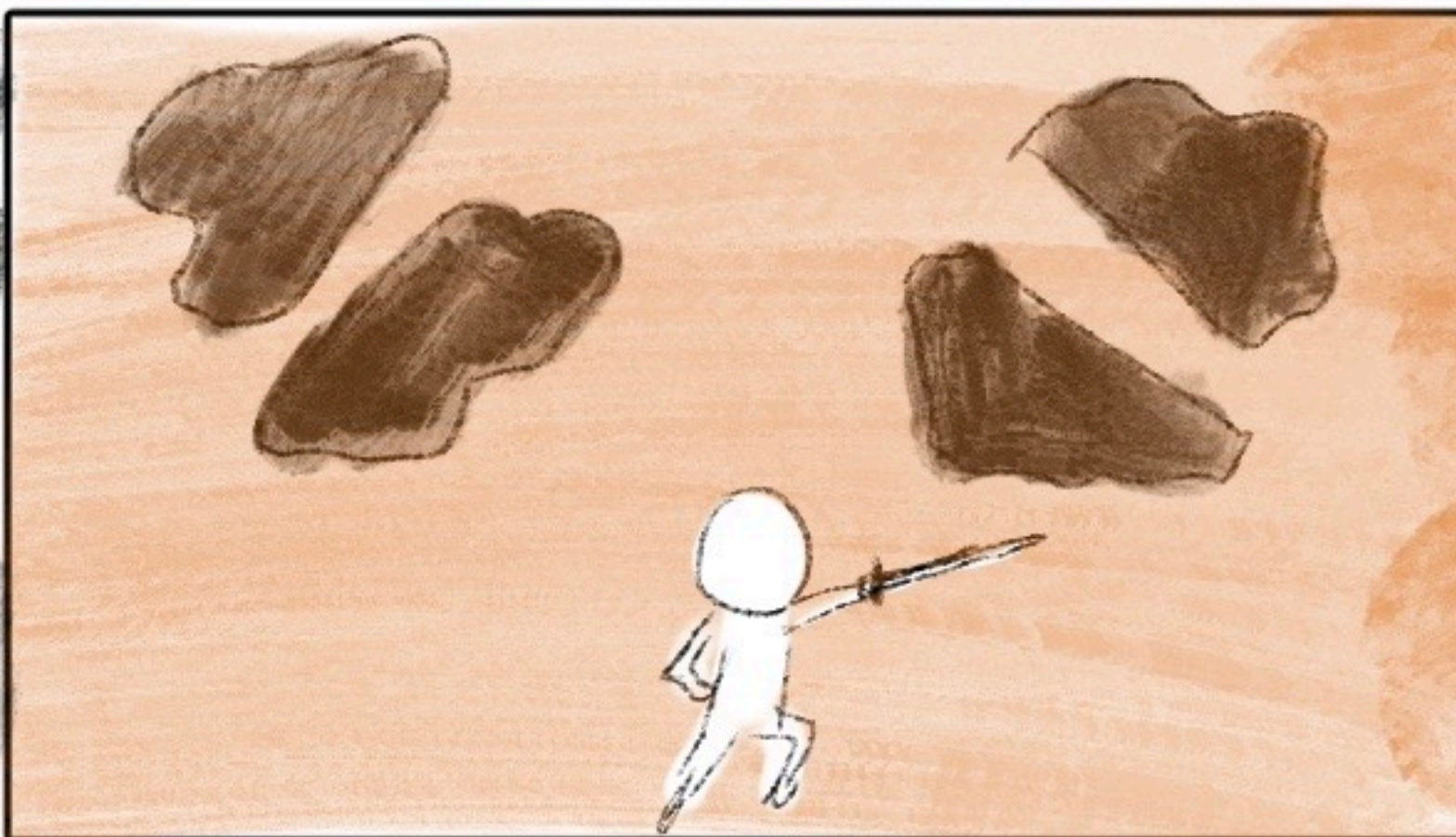
FS - Rocks coming towards the Samurai.

Scene:



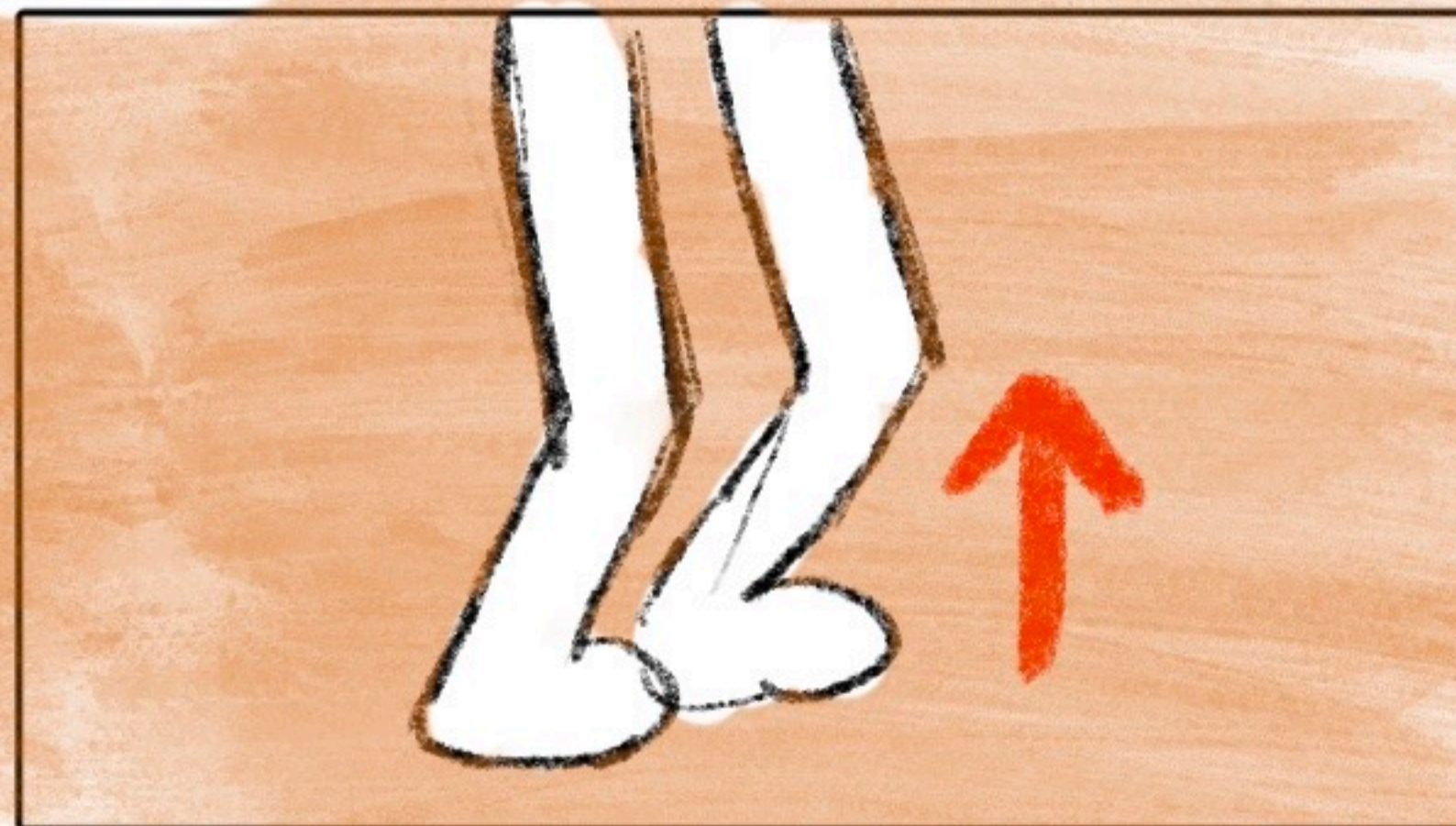
Flash

Scene:



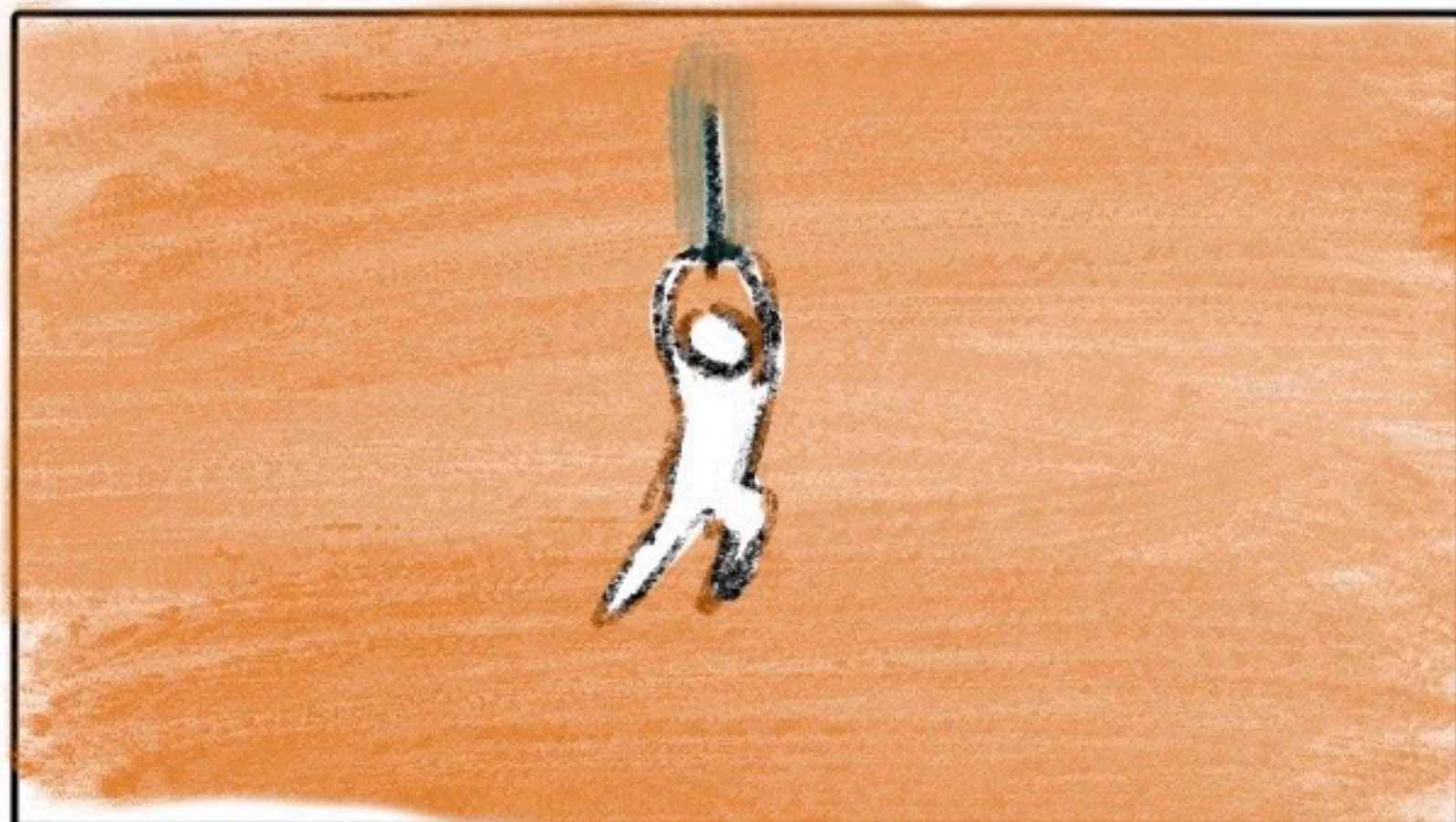
FS - Sam slashed rooms.

Scene:



MS - Sam Jumping

Scene:



FS - Sam flying towards Wiz

Scene:



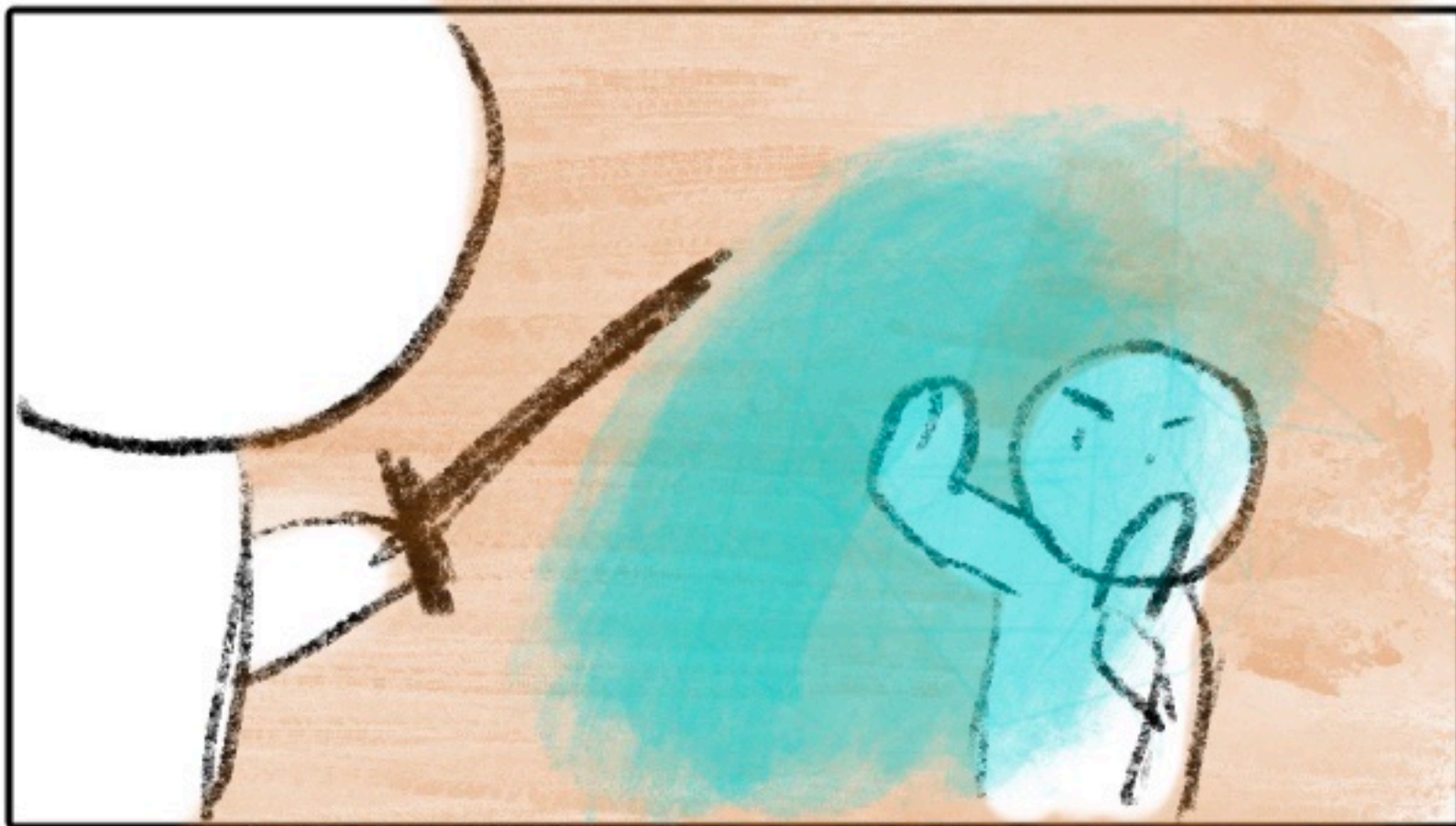
FS - Clashing

Scene:



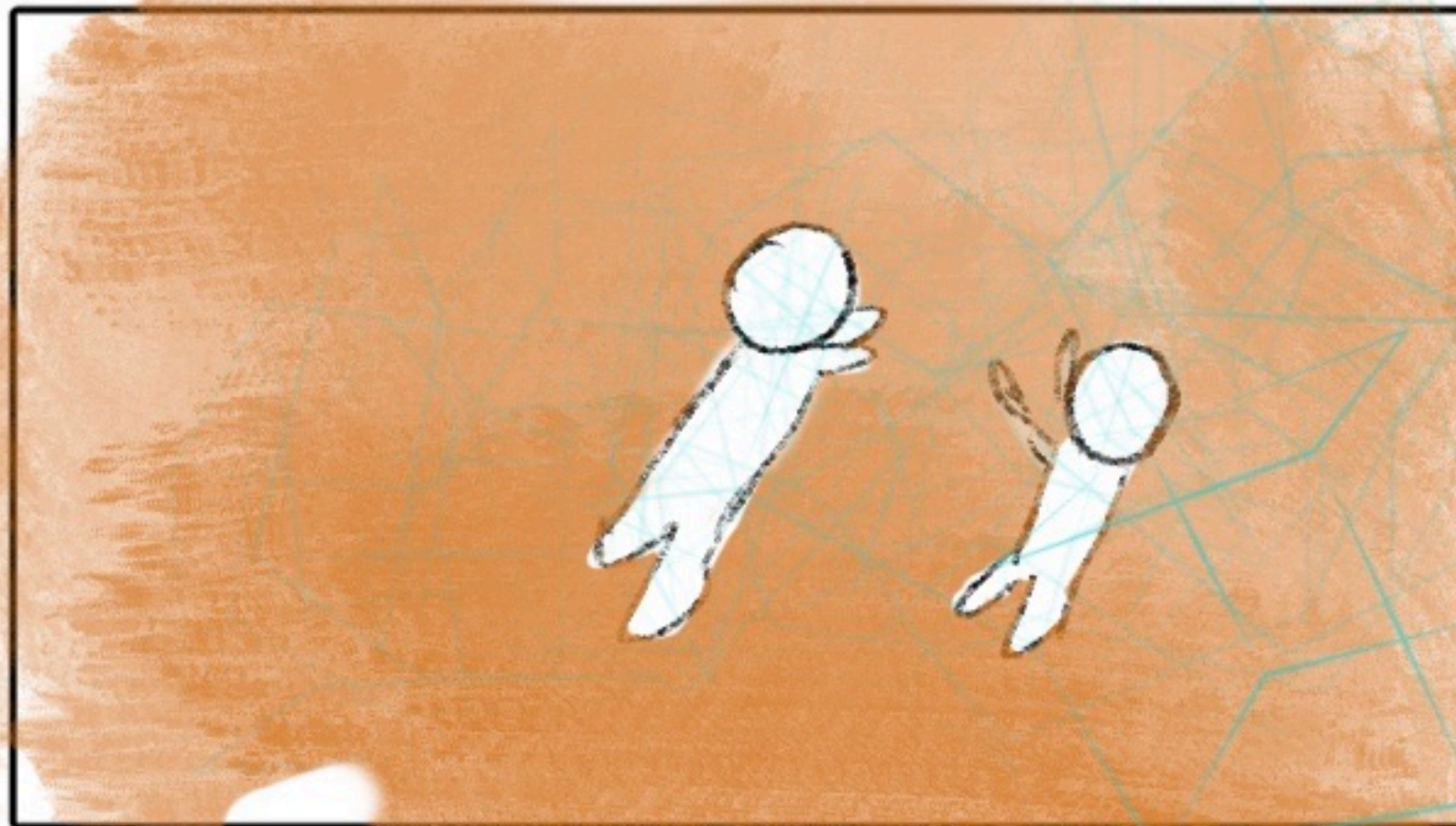
OTS - Wiz defending

Scene:



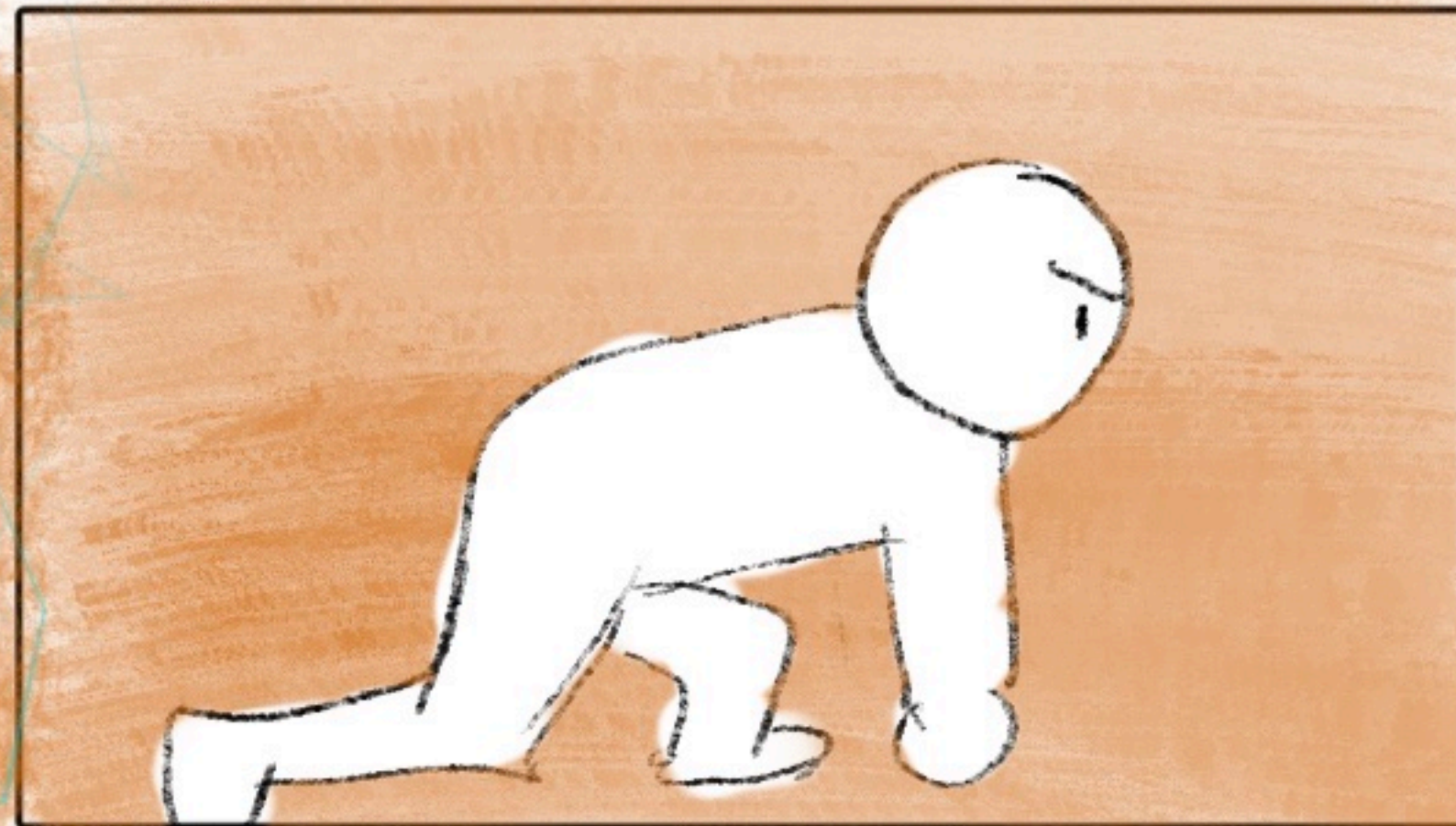
OTS - Sam Piercing the shield

Scene:



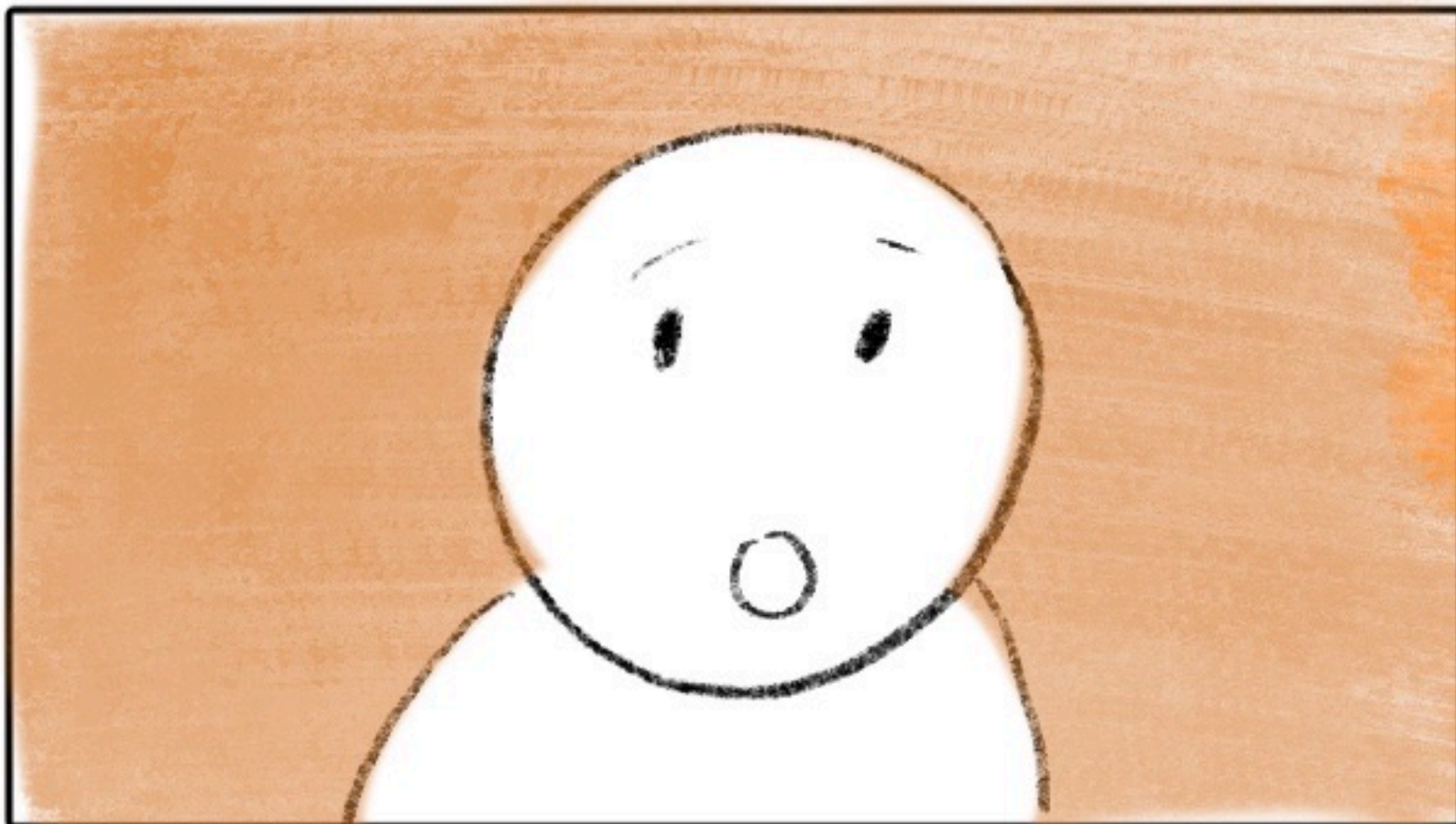
FS - Shield broken. Both falls

Scene:



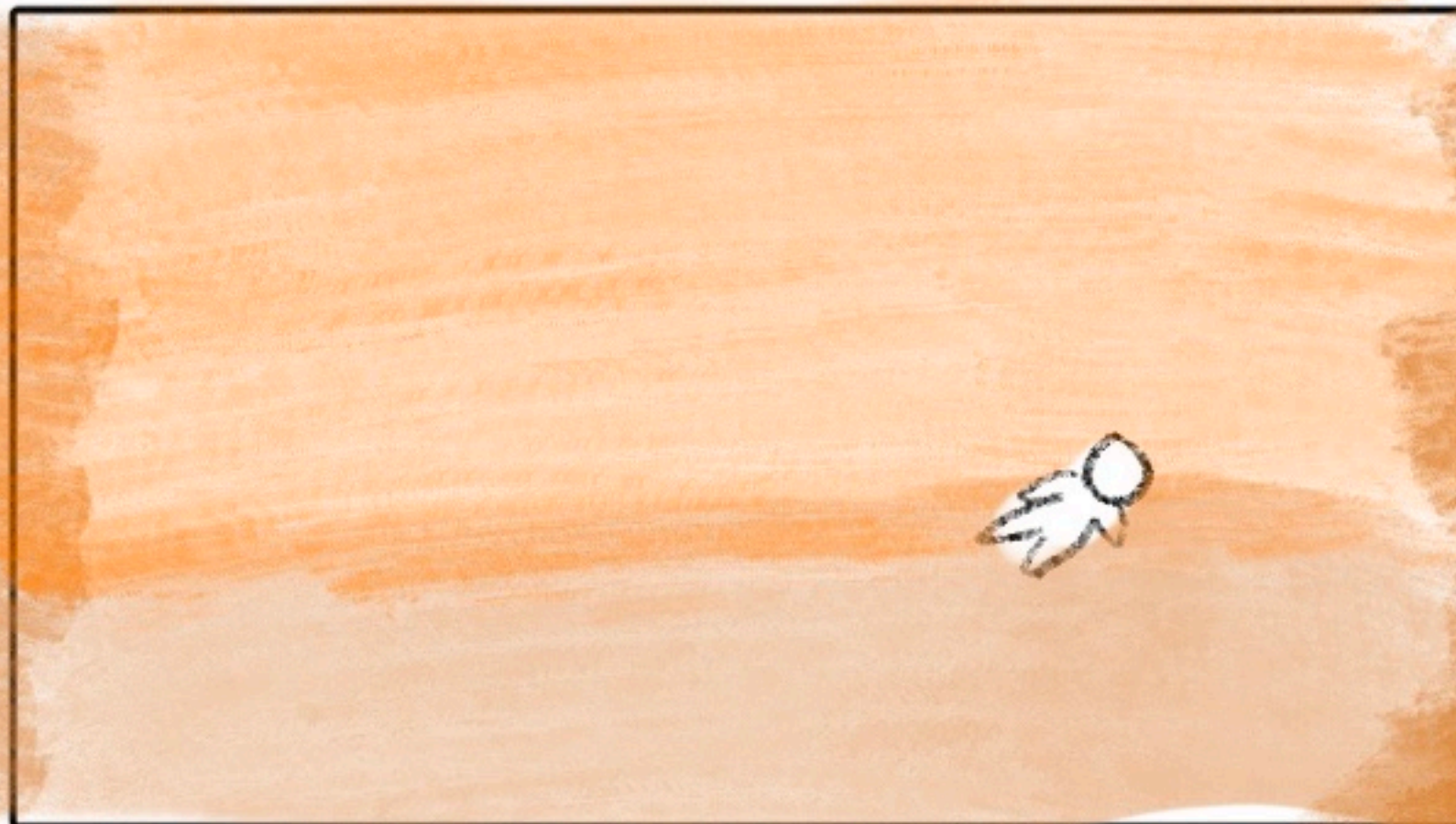
MS - Sam Stance. Breaking the fall

Scene:



MCU - Sam notices Wizard

Scene:



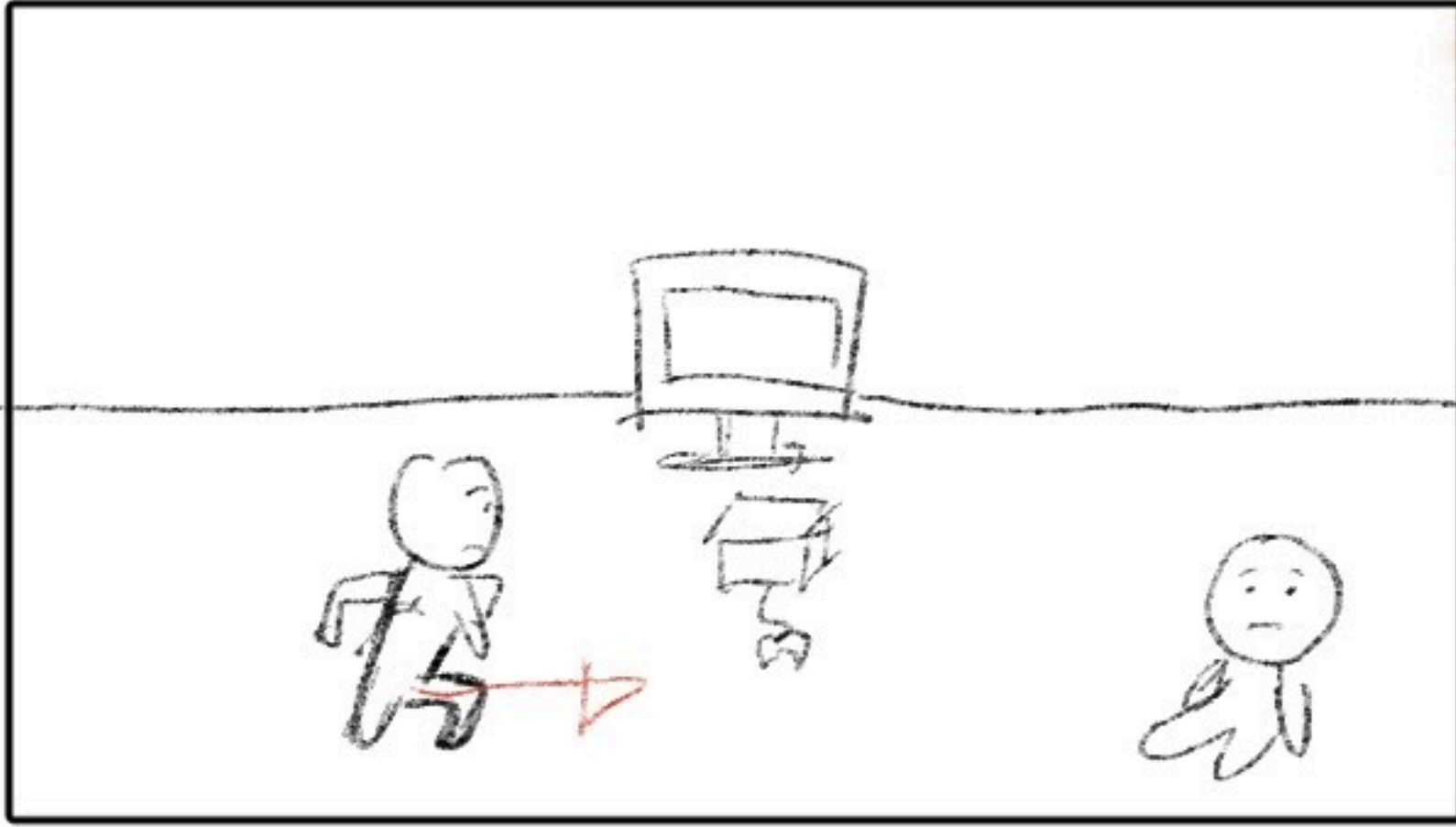
FS - Wizard lying down.

Scene:



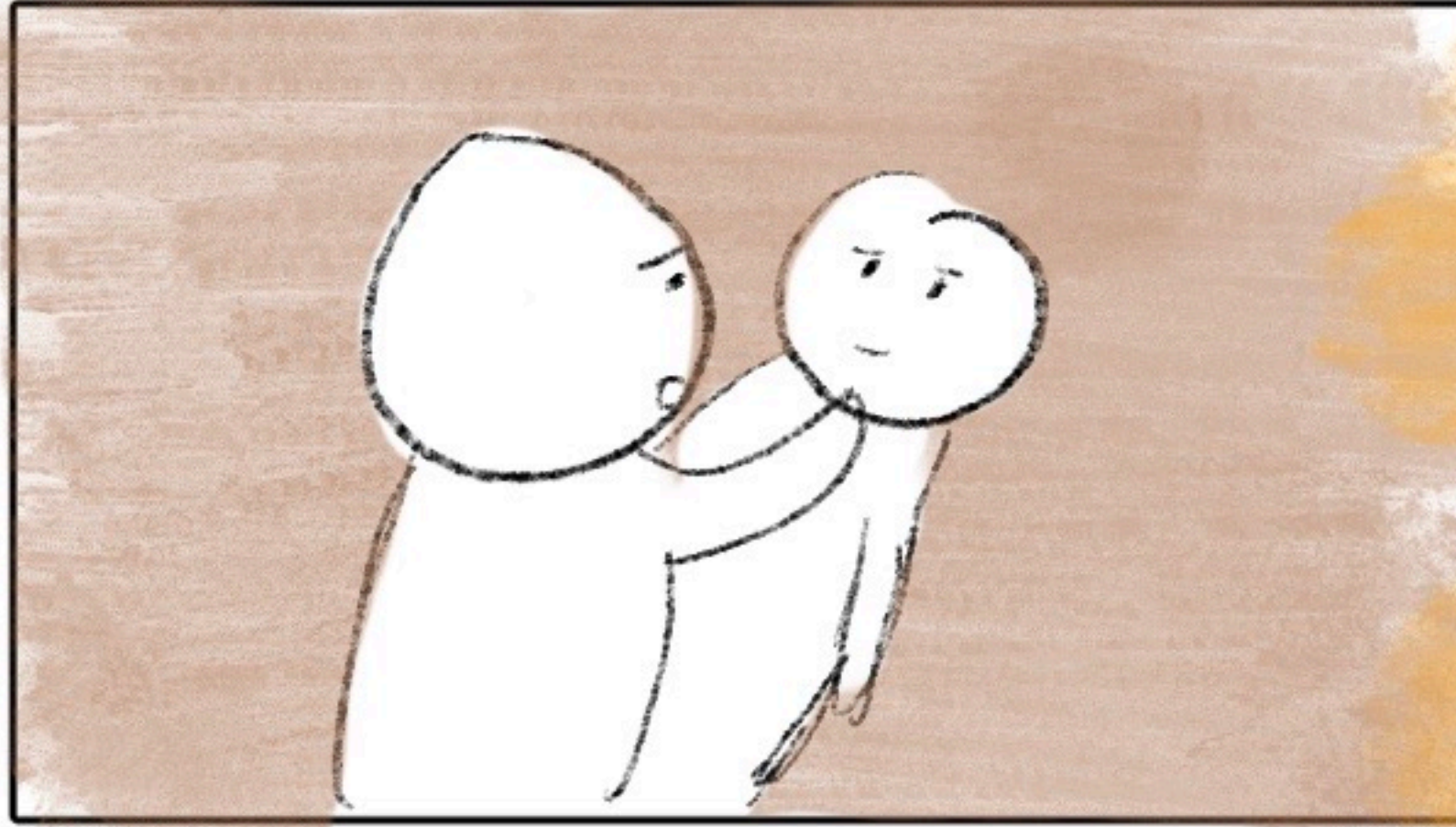
FS - Sam run towards Wiz.

Scene:



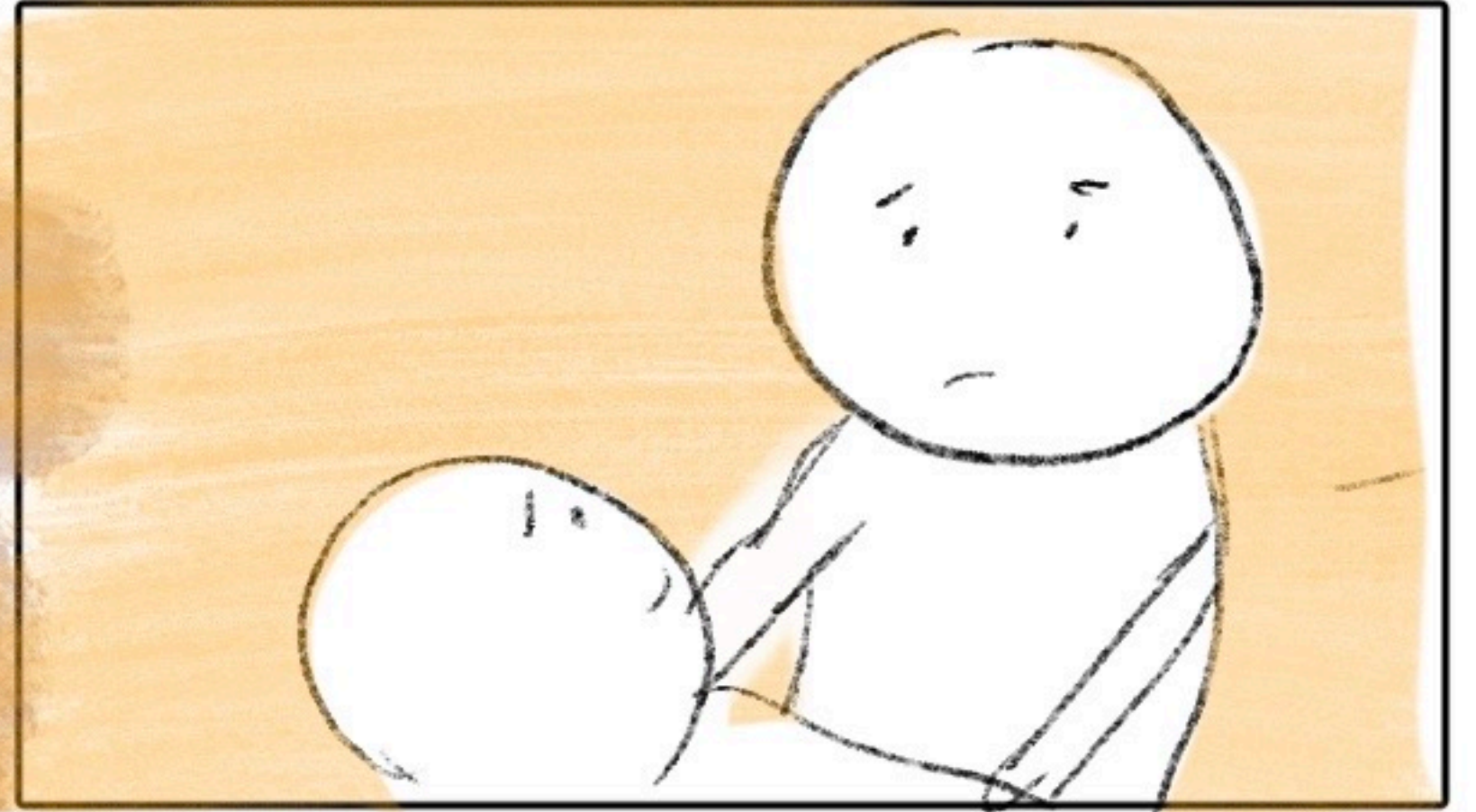
FS - Back at the real world.
Sam-boy run towards Wiz-boy

Scene:



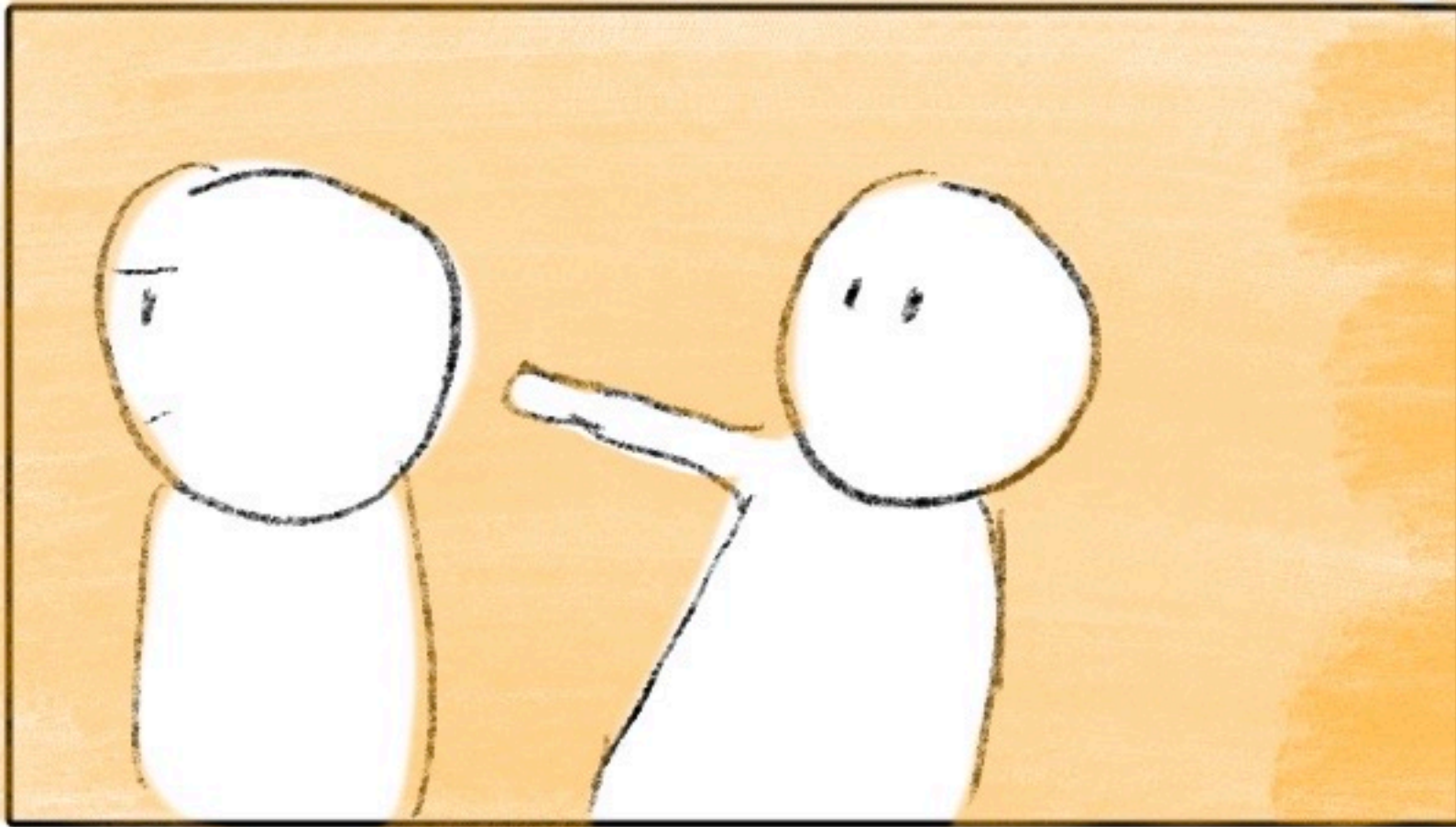
MS - Imagination - Sam holding Wiz up.

Scene:



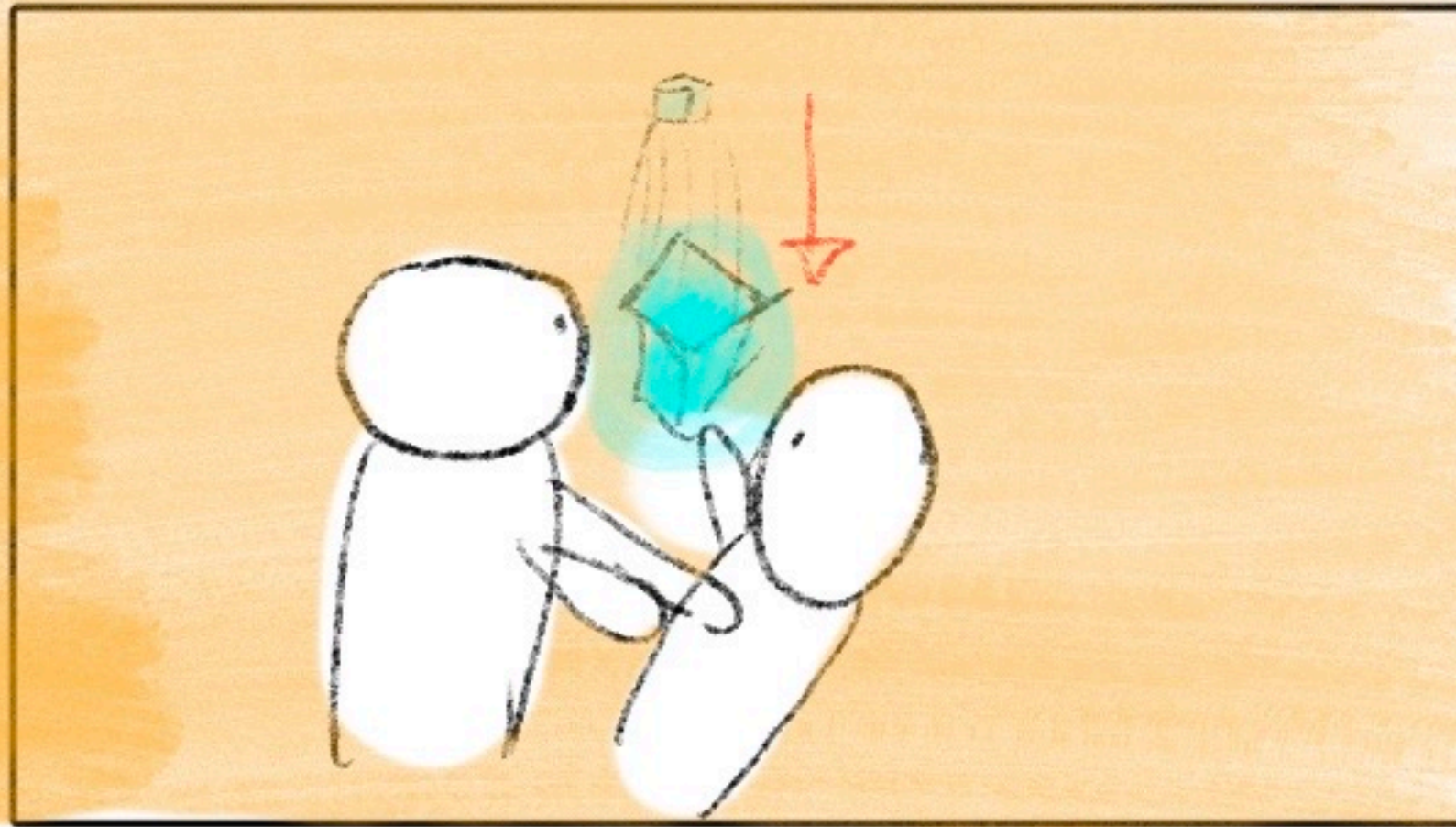
MS - Sam feels guilty.

Scene:



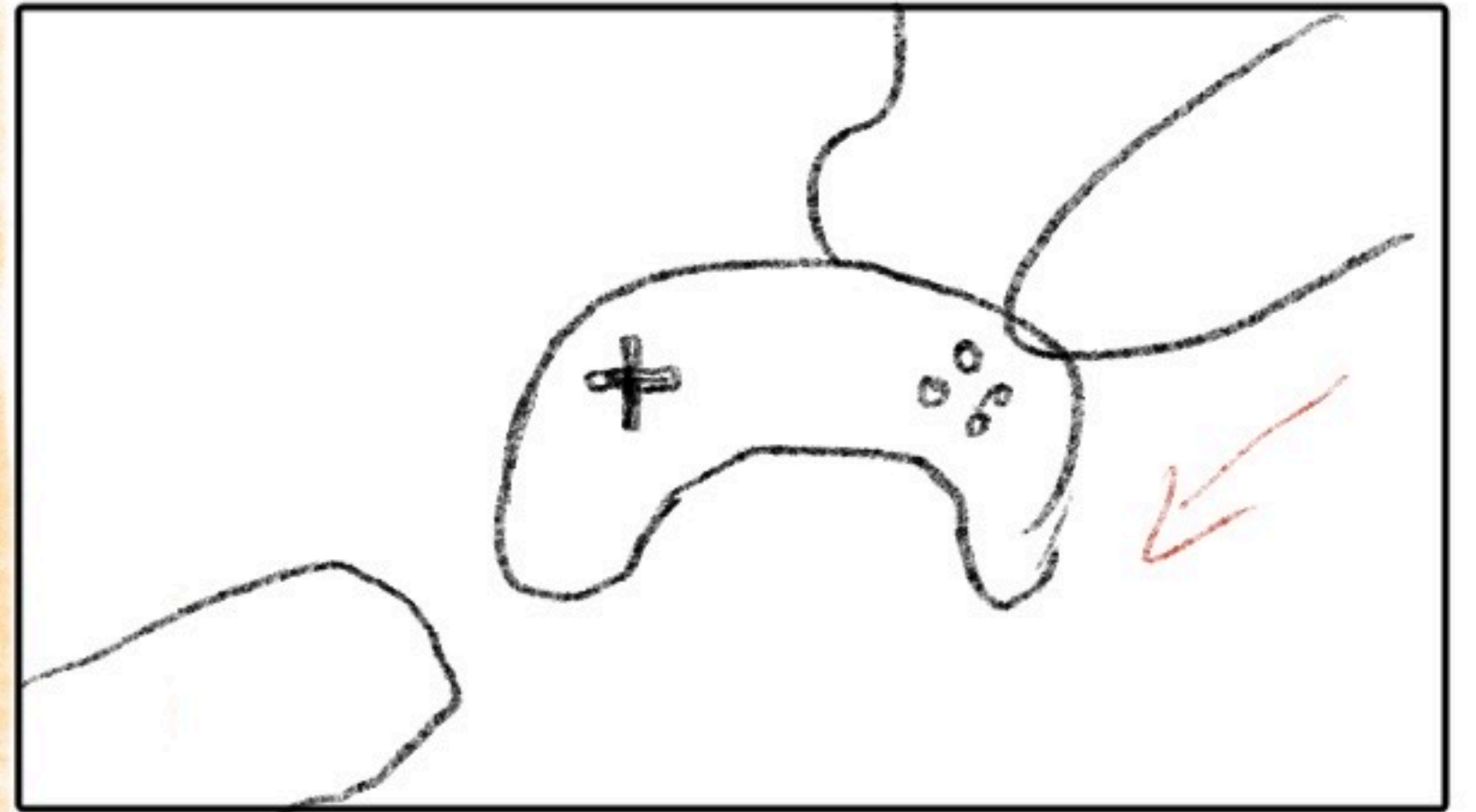
MS - Wiz Pulling something.

Scene:



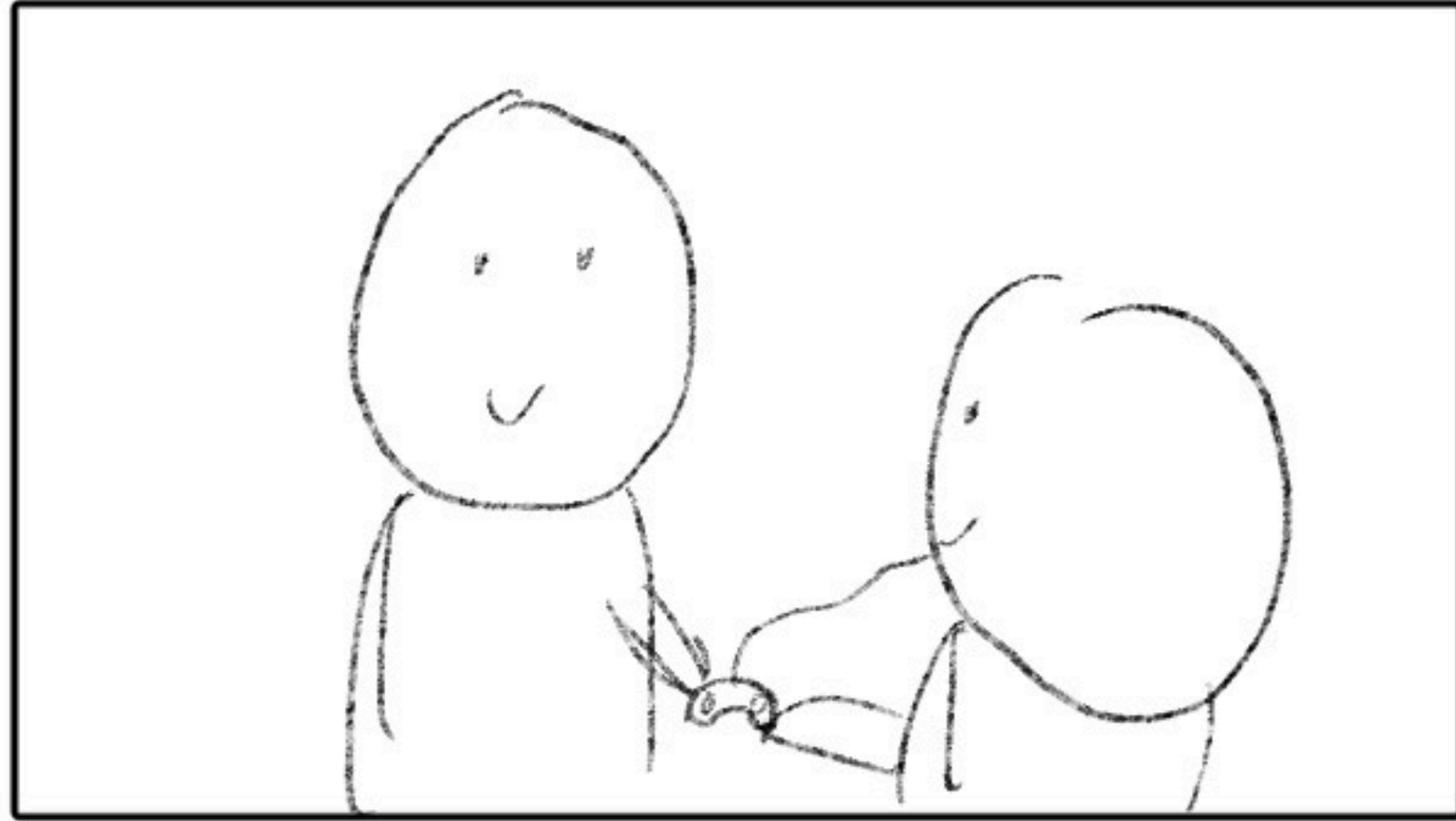
MS - Wiz Pulling the cube towards him.

Scene:



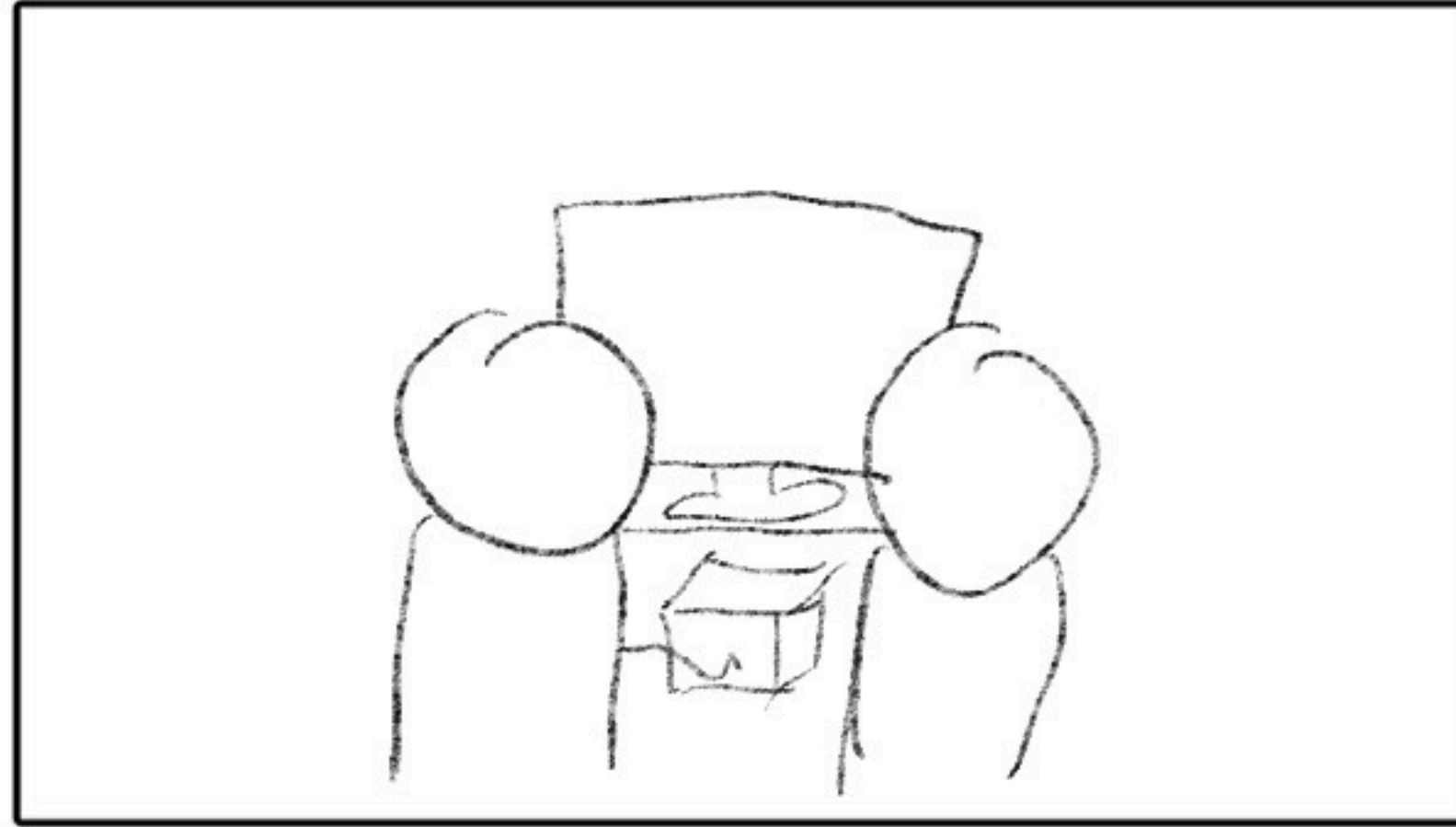
Insert - Real world - Wiz-boy give controller to Sam

Scene:



MS - Wiz-boy gives the Controller.

Scene:



MS - Both playing.

Scene:



Scene:



Scene:



Scene:

