

CHARACTER BACKGROUND

Since the mother is no longer necessary in the story, the story can now revolve more in the relationship between the two siblings and how they solve their problems individually and together.

Personally, I always create a character background to inspire myself regarding storytelling. Creating character background can also identify our own story's conclusion and opening.

The two characters shares the same wants and needs, but the two characters differentiate themselves through their personality and behaviour.

WANT

To play the game cube // To achieve the glowing cube

NEED

To understand the concept of family, sharing, and losing

SAMURAI-BOY

- Persistent
- Virtuous
- Calm
- Only strikes when other strikes first
- Patient

Samurai-boy is persistent. He will achieve what he wants and he doesn't give up easily.

That persistence makes him calm and patient. Waiting for the right moment to strike.

But with all of that persistence, he is also controllable, meaning he knows when to stop fighting.

WIZARD-BOY

- Impatient
- Apprehensive
- Tenacious
- Fair

Wizard-boy is apprehensive. He has a fear of not being able to get what he wants, thus his anxiety grows. He's very defensive and always strikes an attack whenever. But because of that, he is clumsy and most likely to miss.

But with all of that, he knows his place. He will always accept defeat, even if it's the most embarrassing one. He is honorable and thus making him more mature than samurai.